

FRIENDS



ONGOING, LIMITED

DURING YOUR POWER PHASE, ANOTHER HERO MAY ALSO USE A POWER.

AT THE START OF YOUR TURN, YOU MAY DESTROY THIS CARD. IF THIS CARD ENTERS THE TRASH THIS WAY, YOU MAY DRAW A CARD.



SANTA CRUZ, CALIFORNIA SHERIFF BOO (RETIRED)  
TECHNICAL ADVISER FOR THE VANITY PRODUCTION  
"SANTA CRUZ SERIAL CRIMES INVESTIGATORS"

SENTINELS  
OF THE  
MULTIVERSE

VINCENT  
ST. VINCENT

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**PLAN OF ATTACK**



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1

OLLIEBEAR, YOU TAKE THE FIFTY ON THE LEFT, I'LL TAKE THE  
FIFTY ON THE RIGHT, GO!  
--VINCENT ST. VINCENT (KITTIERS OF THE MULTIVERSE #49)

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SENTINELS OF THE MULTIVERSE

VINCENT ST. VINCENT

SPELINKING



ONGOING, LIMITED

WHEN THIS CARD ENTERS PLAY, VINCENT ST. VINCENT REGAINS ★ HP

WHEN VINCENT ST. VINCENT WOULD BE DEALT NON-PSYCHIC DAMAGE, REDUCE THAT DAMAGE BY 1.



...HE IS ALSO A WORLD-RENOWNED SPELLUNKER, AND DISCOVERED SEVERAL NEW CAVES SYSTEMS THROUGHOUT THE UNITED STATES... — MDB BIO PAGE

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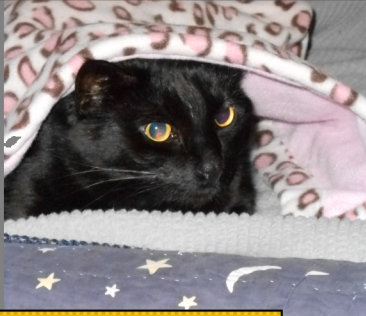


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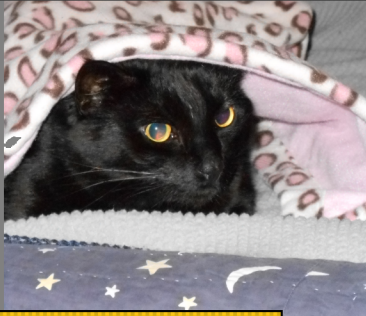
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**A VAN\*4 PRODUCTION**



**SENTINELS  
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MULTIVERSE**

**VINCENT  
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**ONE-SHOT**

DESTROY 1 OF YOUR ONGOING CARDS. IF YOU DESTROY A CARD THIS WAY, DEAL 1 TARGET ★ DAMAGE. WHEN YOU DEAL DAMAGE THIS WAY, YOU MAY CHOOSE THE TYPE: MELEE OR PROJECTILE.

I'M NOT REALLY AN ACTION HERO. I JUST PLAY ONE ON TV. BUT I'M REALLY CONVINCING.  
—VINCENT ST. VINCENT (ENTERTAINMENT TONIGHT INTERVIEW)

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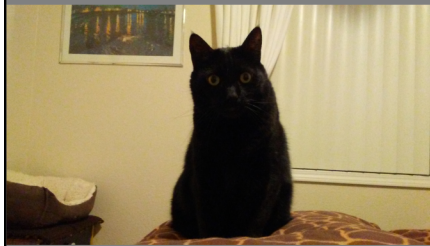
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STAR STRIKE



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HE MAY BE AN ACTOR, BUT HE TAKES HIS COMBAT TRAINING VERY SERIOUSLY, BOTH HAND-TO-HAND AND THE USE OF UNUSUAL OBJECTS AS PROJECTILES.

-CAPTAIN COSMIC (KITTES OF THE MULTIVERSE #48)

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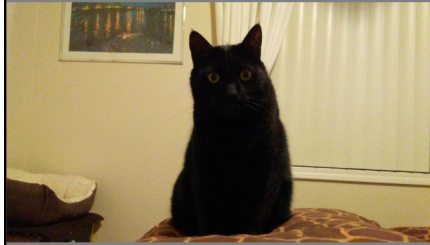
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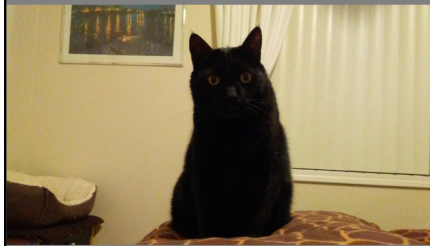
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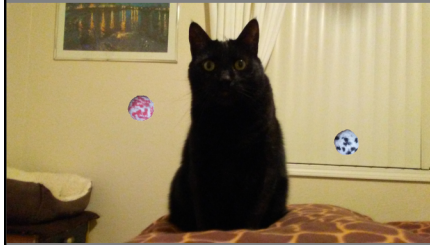


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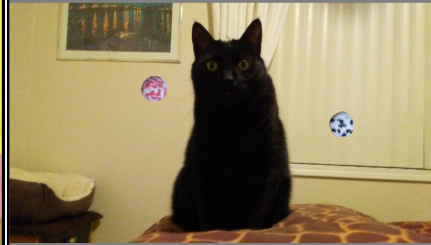


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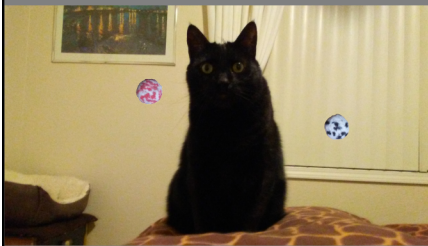


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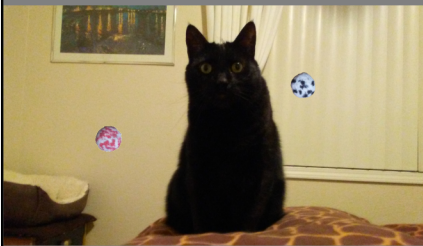


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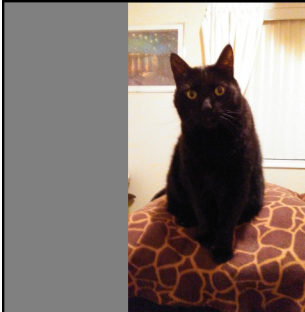


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PLAN "V"



ONE-SHOT

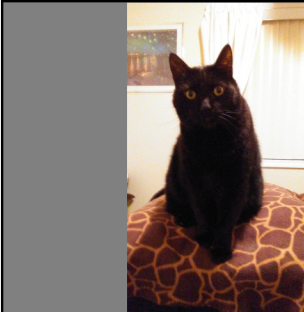
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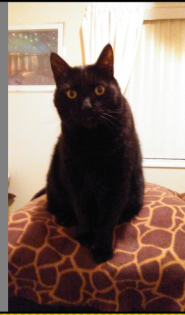
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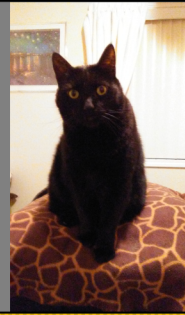
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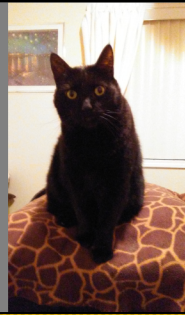
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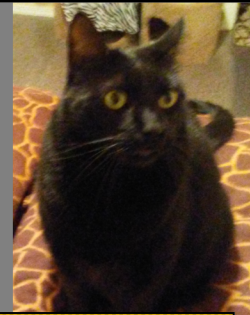
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SENTINELS OF THE MULTIVERSE

VINCENT ST. VINCENT

AND SOME FOR YOU



ONGOING, LIMITED

WHEN VINCENT ST. VINCENT USES HIS ACTION START POWER, HE MAY DEAL A SECOND TARGET THE SAME AMOUNT AND TYPE OF DAMAGE.

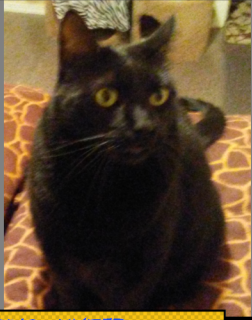


VINCENT! BEHIND YOU! --RA OH, I'VE GOT HIM! --VINCENT ST. VINCENT (KITTENS OF THE MULTIVERSE #50)

SENTINELS OF THE MULTIVERSE

VINCENT ST. VINCENT

AND SOME FOR YOU



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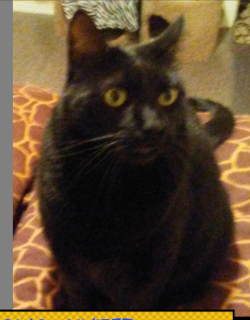
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(KITTES OF THE MULTIVERSE #50)

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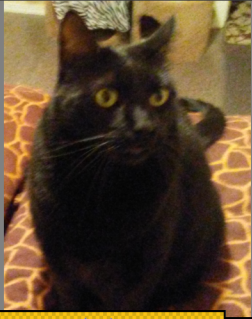
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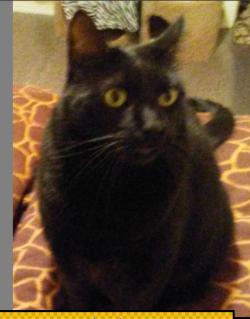
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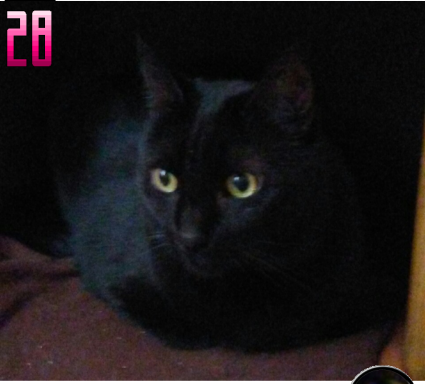
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SENTINELS  
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MULTIVERSE

VINCENT  
ST. VINCENT

# VINCENT ST. VINCENT



### ACTION STAR

POWER: VINCENT ST. VINCENT DEALS 1 TARGET 1 MELEE DAMAGE AND 1 PROJECTILE DAMAGE.



- ⇒ UNTIL THE START OF YOUR TURN, MELEE AND PROJECTILE DAMAGE DEALT BY HEROES IS IRREDUCIBLE.
- ⇒ UNTIL THE START OF YOUR TURN, MELEE AND PROJECTILE DAMAGE DEALT TO HEROES IS REDUCED BY 2.
- ⇒ ONE HERO MAY DRAW A CARD. IF THEY DO, THEY MUST PLAY OR DISCARD A CARD.

# Charlie EDSALL, P.I.



### RESHAPE

POWER: DRAW A CARD. YOU MAY PLAY A SKIN CARD FROM YOUR HAND OR TRASH.



- ⇒ DESTROY AN ONGOING CARD.
- ⇒ SELECT A HERO. INCREASE THE NEXT DAMAGE DEALT BY THAT HERO BY 2.
- ⇒ UNTIL THE START OF YOUR NEXT TURN, CHARLIE BECOMES A HERO TARGET WITH 2HR.

ART BY MATTHEW BISHOP

# Charlie EDSALL, P.I.



### RESHAPE

POWER: DRAW A CARD. YOU MAY PLAY A SKIN CARD FROM YOUR HAND OR TRASH.



- ⇒ DESTROY AN ONGOING CARD.
- ⇒ SELECT A HERO. INCREASE THE NEXT DAMAGE DEALT BY THAT HERO BY 2.
- ⇒ UNTIL THE START OF YOUR NEXT TURN, CHARLIE BECOMES A HERO TARGET WITH 2HR.

ART BY MATTHEW BISHOP

## URBAN

# RA

SUN GOD FOR HIRE



BURN IT DOWN AND SALT THE EARTH  
POWER: SELECT VILLAIN OR ENVIRONMENT. DEAL ALL TARGETS FROM THE SELECTED DECK 1 FIRE DAMAGE. THEN DEAL 1 TARGET DAMAGED THIS WAY 1 TOXIC DAMAGE.



## URBAN RA: SUN GOD FOR HIRE INCAPACITATED

INCAPACITATED POWERS  
(CHOOSE 1 EACH TURN):

- ⇒ UNTIL THE START OF YOUR TURN, FIRE AND TOXIC DAMAGE DEALT TO HERO TARGETS IS REDUCED BY 2, AND ALL OTHER DAMAGE IS REDUCED BY 1.
- ⇒ SELECT A NON-INDESTRUCTIBLE, NON-CHARACTER CARD WITH 3 OR FEWER HP REMOVE IT FROM THE GAME.
- ⇒ REVEAL THE TOP CARD OF EACH HERO DECK. REPLACE OR DISCARD EACH REVEALED CARD.

⇒ PROMO ⇒