


SHRAPNEL



ONE-SHOT

STONEFALL DEALS 1 TARGET 3 MELEE DAMAGE THEN DEALS UP TO 3 ADDITIONAL TARGETS 1 PROJECTILE DAMAGE EACH.

ROCK SMASHED SCISSORS. ROCK SHREDS PAPER. ROCK WINS. -- STONEFALL

DECK BY YAK GUARDIAN ART BY TOKE GAME ART

SENTINELS OF THE MULTIVERSE

STRANDED

Stonefall

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Stonefall

AVALANGE



ONE-SHOT

STONEFALL DEALS 1 TARGET 1 MELEE DAMAGE. YOU MAY USE AN ADDITIONAL POWER THIS TURN.

I'MA COMIN' FOR YA. -- STONEFALL

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SENTINELS OF THE MULTIVERSE

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Stonefall

Sentinels of the Multiverse –Hero Deck: Stonefall
(2nd Party – Paragons of the Polyverse -- Stranded)

AVALANCHE



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SENTINELS
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Stonefall

CRYSTALIZATION



ONGOING, LIMITED

WHEN STONEFALL DEALS MELEE DAMAGE, INCREASE THAT DAMAGE BY 1.

I JUST HIT THEIR SOFTEST PARTS WITH MY HARDEST PARTS. -- STONEFALL

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EARTHBOUND



ONE-SHOT

DISCARD UP TO 3 CARDS.

STONEFALL REGAINS X HP WHERE X EQUALS THE NUMBER OF CARDS YOU HAVE DISCARDED THIS TURN.

I JUST FEEL BETTER WHEN I'MA TOUCHIN' OTHER ROCKS. — STONEFALL

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STRANDED

Stonefall

FISTS OF STONE



ONGOING

WHEN THIS CARD ENTERS PLAY, STONEFALL DEALS 1 TARGET 2 MELEE DAMAGE.

POWER: STONEFALL DEALS 1 TARGET 1 MELEE DAMAGE. DRAW A CARD.

SOMETIMES, THE ONLY SOLUTION IS TA HIT 'EM. — STONEFALL

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ART BY TOKE GAME ART

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SENTINELS OF THE MULTIVERSE

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Stonefall

HEART OF STONE



ONE-SHOT

DESTROY AN ONGOING CARD.

YOU MAY NOT USE POWERS UNTIL THE START OF YOUR NEXT TURN.

I'LL TAKE OUT DAT THING. YOU GET THE ASSHAT WHO BUILT IT. -- STONEFALL

DECK BY YAK GUARDIAN

ART BY TOKE GAME ART

SENTINELS OF THE MULTIVERSE

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SENTINELS OF THE MULTIVERSE

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Stonefall

PILE-DRIVER



ONE-SHOT

STONEFALL DEALS 1 TARGET 4 MELEE DAMAGE.
DISCARD A CARD.

SMASH! SMASH GOOD! -- STONEFALL

DECK BY YAK GUARDIAN

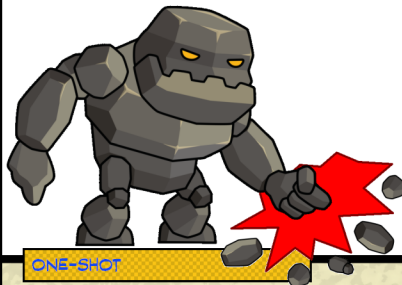
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SENTINELS OF THE MULTIVERSE

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Stonefall

SHATTERING IMPACT



ONE-SHOT

DESTROY A NON-TARGET ENVIRONMENT CARD.

BETTER BE HANGIN' ON TA SOMETHIN'. -- STONEFALL

DECK BY YAK GUARDIAN

ART BY TOKE GAME ART

SENTINELS OF THE MULTIVERSE

STRANDED

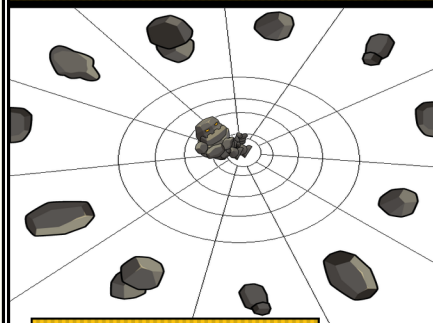
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SENTINELS OF THE MULTIVERSE

STRANDED

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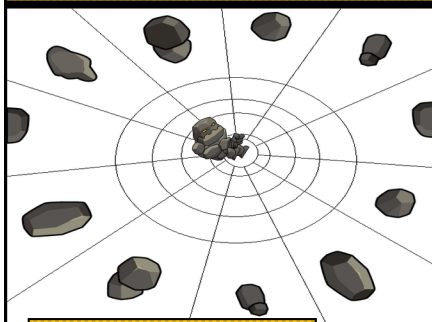
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SENTINELS OF THE MULTIVERSE

STRANDED

Stonefall

STONESKIN



ONGOING, LIMITED

WHEN STONEFALL WOULD BE DEALT 4 OR LESS DAMAGE, REDUCE THAT DAMAGE BY 1.

WHEN STONEFALL WOULD BE DEALT 5 OR MORE DAMAGE, REDUCE THAT DAMAGE BY 2.

AT THE START OF YOUR TURN, EITHER DISCARD A CARD OR DESTROY THIS CARD.

WHAT DID YA THINK WAS GONNA HAPPEN? YA PUNCHED A ROCK, YA DUNCE. -- STONEFALL

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ART BY TOKE GAME ART

SENTINELS OF THE MULTIVERSE

STRANDED

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ART BY TOKE GAME ART

SENTINELS OF THE MULTIVERSE

STRANDED

Stonefall

STONE WALL



ONE-SHOT

DISCARD UP TO (H)-1 CARDS.

SELECT UP TO X OTHER HERO TARGETS, WHERE X EQUALS THE NUMBER OF CARDS DISCARDED THIS WAY. UNTIL THE START OF YOUR TURN, DAMAGE DEALT TO THESE TARGETS IS REDUCED BY 1.

WHEN I SAID, "GET TO COVER," I DIDN'T MEAN FOR YOU TO STAND IN FRONT OF US. -- RA
BUT IT WORKED, DIDN'T IT. -- STONEFALL

DECK BY YAK GUARDIAN

ART BY TOKE GAME ART

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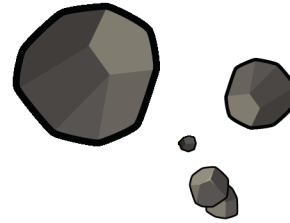
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SENTINELS OF THE MULTIVERSE

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Stonefall

STONE'S THROW



ONGOING, LIMITED

POWER: STONEFALL DEALS 1 TARGET 3 PROJECTILE DAMAGE.

CATCH! -- STONEFALL

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SENTINELS OF THE MULTIVERSE

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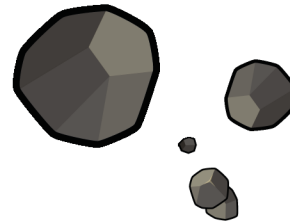
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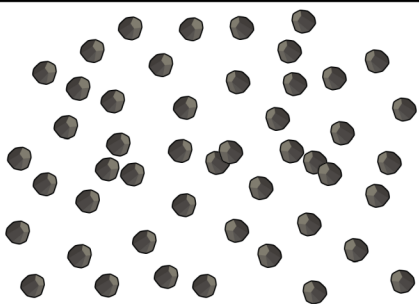
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SENTINELS OF THE MULTIVERSE

STRANDED

Stonefall

SUDDEN HAILSTORM



ONE-SHOT

STONEFALL DEALS ALL NON-HERO TARGETS 1 IRREDUCIBLE PROJECTILE DAMAGE.

THEY'RE JUST PEBBLES. HOW MUCH DAMAGE CAN THEY...
OH, THAT'S GONNA LEAVE A MARK. -- BLADE GUNNER

DECK BY YAK GUARDIAN

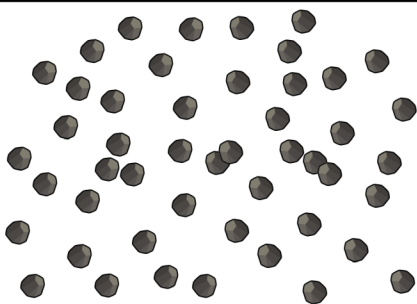
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SENTINELS
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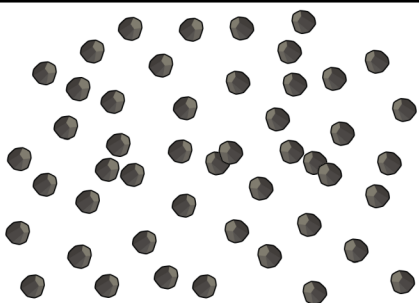
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SENTINELS
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ART BY TOKE GAME ART

SENTINELS
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STRANDED

Stonefall

STONE SHIELD



ONGOING

PLAY THIS CARD IN ANOTHER HERO'S PLAY AREA. WHEN AN ONGOING OR EQUIPMENT CARD IN THIS PLAY AREA WOULD BE DESTROYED, DESTROY THIS CARD INSTEAD.

YOU JUST GOTTA KNOW HOW TO STACK 'EM. -- STONEFALL

DECK BY YAK GUARDIAN

ART BY TOKE GAME ART

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SENTINELS OF THE MULTIVERSE

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Stonefall

ALLIED
AI
COMICS
28

Stonefall



CASCADE
POWER: DRAW A CARD


- ⇒ 1 PLAYER MAY PLAY A CARD.
- ⇒ 1 HERO DEALS 1 TARGET 2 MELEE DAMAGE.
- ⇒ 1 PLAYER MAY DRAW A CARD.

DECK BY YAK GUARDIAN ART BY TOKE GAME ART

⇒THIRD PARTY -- STANDARD⇐

ALLIED
AI
COMICS

Stonefall



ROCKFALL
POWER: DISCARD A CARD THEN DRAW A CARD.

- ⇒ ONE PLAYER DISCARDS 2 CARDS AND THEN DRAWS 3 CARDS.
- ⇒ TWO NON-HERO TARGETS DEAL EACH OTHER 1 MELEE DAMAGE.
- ⇒ ONE PLAYER MAY PLAY A ONE-SHOT.

DECK BY YAK GUARDIAN ART BY TOKE GAME ART

⇒THIRD PARTY -- PROMO⇐

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