

Sentinels of the Multiverse - Order of the Rose (by Flat on his Face) - Hero Deck: Scarlet



ONE-SHOT

THIS WAY.

DESTROY ALL NON-TARGET ENVIRONMENT CARDS.

SCARLET DEALS UP TO X TARGETS 2 MELEE DAMAGE EACH AND HERSELF X MELEE DAMAGE,

WHERE X = THE NUMBER OF CARDS DESTROYED

"HER TELEKINETIC CONTROL IZ

LESS PRECISE VEN SHE LIFTS EVERYZING;

SHE'S SCHEISZ DESTRUCTIVE!"

- GUNTAR, SCROLLS OF UNITY #16





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ORDER







# MOOTSIWE? ANTAIETS

### EQUIPMENT, LIMITED

BEFORE SCARLET WOULD DEAL NON-MELEE DAMAGE TO THE NON-HERO TARGET WITH THE HIGHEST HP, YOU MAY APPLY AN ADEPT KNACK.

BEFORE SCARLET WOULD DEAL COLD DAMAGE, YOU MAY APPLY 2 NOVICE KNACKS.

POWER: DRAW 2 CARDS.

"VERSATILITY."
- ENGRAVED, FIFTH VIRTUE





# SENT AST ENTERINE



SEARCH YOUR DECK OR TRASH FOR A SORCERY CARD AND PUT IT INTO YOUR HAND. SHUFFLE YOUR DECK, IF YOU SEARCHED IT.

UNTIL THE END OF THIS TURN, INCREASE DAMAGE DEALT BY SCARLET BY 1.

YOU MAY PLAY A CARD.

"THE MEBHAIGHL CAN
ONLY BE SIPHONED BY A SORCERESS.
I CAN'T E'EN BEGIN TO EXPLAIN HOW."
- SCARLET, TEORIA PARADOXUM #23



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# CHANNELING LEY LINES



SEARCH YOUR DECK OR TRASH FOR A SORCERY CARD AND PUT IT INTO YOUR HAND. SHUFFLE YOUR DECK, IF YOU SEARCHED IT.

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FlatOnHieFace



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FlatOnHieFace



# MOOKSIWEZ ANALETS

### EQUIPMENT, LIMITED

BEFORE SCARLET WOULD DEAL NON-MELEE DAMAGE TO THE NON-HERO TARGET WITH THE HIGHEST HP, YOU MAY APPLY AN ADEPT KNACK.

BEFORE SCARLET WOULD DEAL COLD DAMAGE, YOU MAY APPLY 2 NOVICE KNACKS.

POWER: DRAW 2 CARDS.

"VERSATILITY." - ENGRAVED, FIFTH VIRTUE



## Floating Wardprobe



SEARCH YOUR DECK OR TRASH FOR DRACONIC WINGS AND PUT IT INTO PLAY. IF YOU CANNOT, DRAW A CARD.

SEARCH YOUR DECK FOR AN EQUIPMENT CARD AND PUT IT INTO YOUR HAND.

SHUFFLE YOUR DECK. PLAY A CARD.

"WHAT DO YOU MEAN 'LEVITATING MY WARDROBE O'ER THE CLOUDS IS SILLY'? ABANDONING MY OUTFITS WOULD BE SILLY!" - SCARLET, ICE CRYSTAL PALACE PART 2



### FLOAMING WAPAPPORE



SEARCH YOUR DECK OR TRASH FOR DRACONIC WINGS AND PUT IT INTO PLAY. IF YOU CANNOT, DRAW A CARD.

SEARCH YOUR DECK FOR AN EQUIPMENT CARD AND PUT IT INTO YOUR HAND.

SHUFFLE YOUR DECK. PLAY A CARD.

"WHAT DO YOU MEAN 'LEVITATING MY WARDROBE O'ER THE CLOUDS IS SILLY'? ABANDONING MY OUTFITS WOULD BE SILLY!" - SCARLET, ICE CRYSTAL PALACE PART 2





### FLOATING WARDROWS



### ONE-SHOT

SEARCH YOUR DECK OR TRASH FOR DRACONIC WINGS AND PUT IT INTO PLAY. IF YOU CANNOT. DRAW A CARD.

SEARCH YOUR DECK FOR AN EQUIPMENT CARD AND PUT IT INTO YOUR HAND.

SHUFFLE YOUR DECK. PLAY A CARD.

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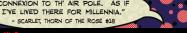
ONGOING, SORCERY

INCREASE DAMAGE DEALT TO SCARLET BY VILLAIN TARGETS BY 1.

INCREASE LIGHTNING DAMAGE DEALT BY SCARLET

BEFORE SCARLET WOULD DEAL ENERGY DAMAGE, YOU MAY CHANGE THAT TYPE TO LIGHTNING.

"I FEEL AN UNEXPLAINABLE CONNEXION TO TH' AIR POLE. AS IF I'VE LIVED THERE FOR MILLENNIA."







INCREASE DAMAGE DEALT TO SCARLET BY VILLAIN TARGETS BY 1.

EACH TARGET DEALT ANY FIRE DAMAGE FROM SCARLET TAKES 1 FIRE DAMAGE AT THE START OF EACH TURN, UNTIL THEY ARE DEALT NON-FIRE DAMAGE OR TAKE NO FIRE DAMAGE IN A TURN. BEFORE SCARLET WOULD DEAL ENERGY DAMAGE, YOU MAY CHANGE THAT TYPE TO FIRE.

"FIRE IS TH' EASIEST O' ELEMENTS FOR DESTRUCTIVE PURPOSES. ONCE STARTED, IT ACTS ON ITS OWN." - SCARLET, CHAIN REACTION #32





ONGOING, SORCERY

INCREASE DAMAGE DEALT TO SCARLET BY VILLAIN TARGETS BY 1.

AFTER SCARLET DEALS COLD DAMAGE TO A TARGET, IF THAT TARGET HAS 4 OR FEWER HP. DESTROY THAT TARGET.

BEFORE SCARLET WOULD DEAL ENERGY DAMAGE, YOU MAY CHANGE THAT TYPE TO COLD.

"IT FREEZES THEIR BLOOD SOLID. IF I APPLY ENOUGH INTENSITY, THEY'LL SHATTER INTO SLIVERS O' ICE." - SCARLET, ICE CRYSTAL PALACE PART 1





### prevenie wies



SCARLET IS IMMUNE TO MELEE DAMAGE.

REDUCE DAMAGE DEALT TO SCARLET BY ENVIRONMENT CARDS BY 1.

> "I'LL NE'ER QUESTION WHY I HAVE THEM. I'M ONLY GRATEFUL." - SCARLET, SCROLLS OF UNITY #22









