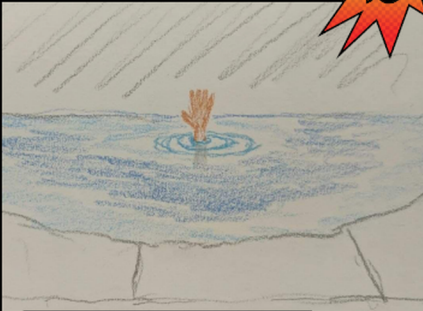


DROWNING POOL 10



POOL, LIMITED
WHENEVER A TARGET DEALS DAMAGE TO DROWNING POOL, REDUCE DAMAGE DEALT BY THAT TARGET BY 1 UNTIL THE END OF YOUR NEXT TURN.

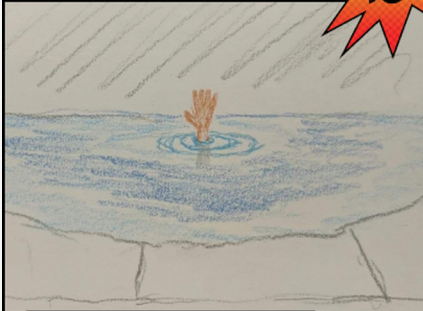
"YOU SWIM IN THAT POOL, YOU NEVER COME OUT!"
- CONE SNAIL, PARTHENOPE #1

ART BY TED PRODRMOU FOR DREA STOREY



Parthenope
Maiden of the Sea

DROWNING POOL 10



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Parthenope
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ART BY TED PRODRMOU FOR DREA STOREY



Parthenope
Maiden of the Sea

Parthenope: Hero Deck by Hateful Dark Black (Ted Pro)

MERMAID SHELTER **3**



POOL, LIMITED
WHEN PARTHENOPE WOULD BE DEALT DAMAGE, REDIRECT THAT DAMAGE TO A POOL.

"THE PORTALS ARE TWO-WAY
I CAN RETREAT BACK HOME WHEN I MUST."
- PARTHENOPE, PLUMMET #99

ART BY TED PRODRMOU FOR DREA STOREY



Parthenope
Maiden of the Sea

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Parthenope
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Parthenope
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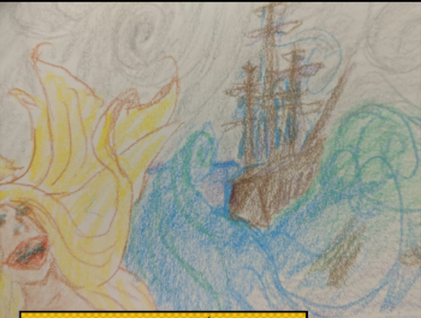
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ART BY TED PRODRMOU FOR DREA STOREY



Parthenope
Maiden of the Sea

SIREN'S CALL



ONGOING, LIMITED

WHEN A NON-HERO TARGET DEALS DAMAGE TO A POOL, YOU MAY DISCARD A CARD. IF YOU DO, PARTHENOPE DEALS THAT TARGET 3 TOXIC DAMAGE.

POWER: PARTHENOPE DEALS 1 TARGET 3 SONIC DAMAGE. THAT TARGET DEALS PARTHENOPE 1 MELEE DAMAGE.

"I DON'T CARE IF IT KILLS ME,
I HAVE TO FOLLOW THAT VOICE!"

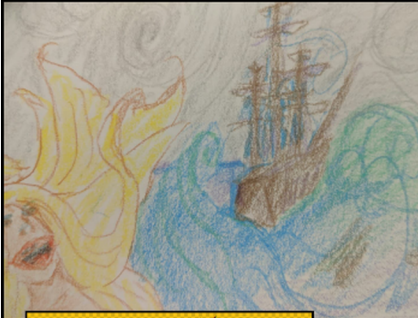
- THUG, GHOST STORIES #12

ART BY TED PRODRIMO FOR DREA STOREY



Parthenope
Maiden of the Sea

SIREN'S CALL



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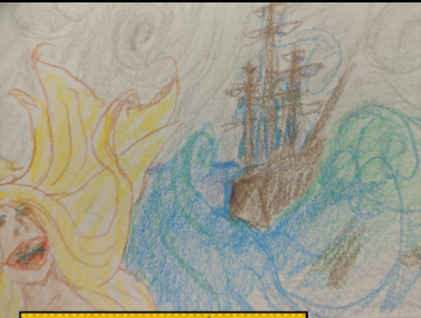
- THUG, GHOST STORIES #12

ART BY TED PRODRIMO FOR DREA STOREY



Parthenope
Maiden of the Sea

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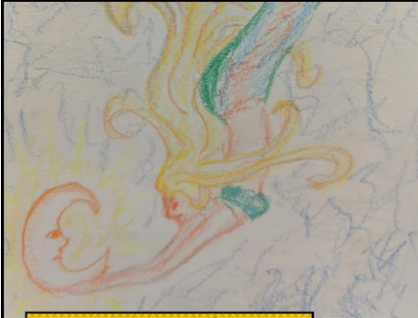
- THUG, GHOST STORIES #12

ART BY TED PRODRIMO FOR DREA STOREY



Parthenope
Maiden of the Sea

DIVE DOWNWARD



ONGOING, LIMITED

REDUCE DAMAGE DEALT TO PARTHENOPE BY 1.

REDUCE MELEE DAMAGE DEALT TO PARTHENOPE BY 3.

AT THE START OF YOUR TURN, MOVE A CARD FROM YOUR TRASH TO YOUR HAND, THEN DESTROY THIS CARD.

"I WILL BE BACK.
PLEASE, I BEG YOU -- STAY ALIVE!"

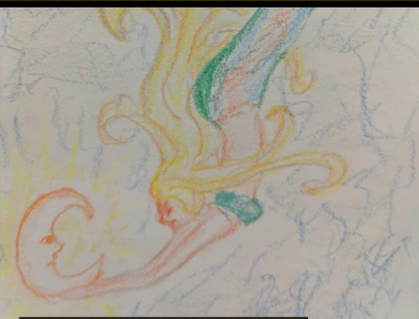
- PARTHENOPE, PARTHENOPE #7

ART BY TED PRODRIMO FOR DREA STOREY



Parthenope
Maiden of the Sea

DIVE DOWNWARD



ONGOING, LIMITED

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"I WILL BE BACK.
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- PARTHENOPE, PARTHENOPE #7

ART BY TED PRODRONOU FOR DREA STOREY



Parthenope
Maiden of the Sea

DIVE DOWNWARD



ONGOING, LIMITED

REDUCE DAMAGE DEALT TO PARTHENOPE BY 1.
REDUCE MELEE DAMAGE DEALT TO PARTHENOPE BY 3.

AT THE START OF YOUR TURN, MOVE A CARD FROM YOUR TRASH TO YOUR HAND, THEN DESTROY THIS CARD.

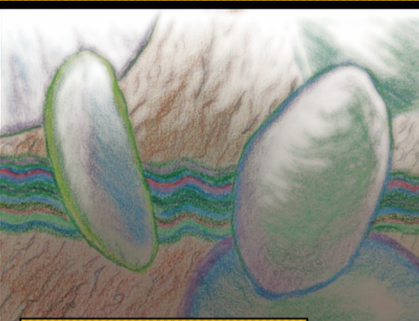
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- PARTHENOPE, PARTHENOPE #7

ART BY TED PRODRONOU FOR DREA STOREY



Parthenope
Maiden of the Sea

PORTALS TO THE SEA



ONGOING, LIMITED

THE FIRST TIME PARTHENOPE WOULD BE DEALT DAMAGE BY AN ENVIRONMENT CARD EACH TURN, YOU MAY REDIRECT THAT DAMAGE.

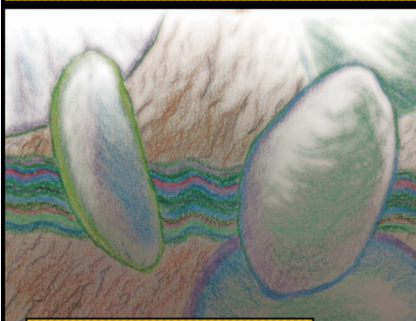
"I DON'T WAIT FOR EVIL TO COME
TO THE OCEAN; I BRING THE OCEAN TO THEM!"
- PARTHENOPE, PARTHENOPE #2

ART BY TED PRODRONOU FOR DREA STOREY



Parthenope
Maiden of the Sea

PORTALS TO THE SEA



ONGOING, LIMITED

THE FIRST TIME PARTHENOPE WOULD BE DEALT DAMAGE BY AN ENVIRONMENT CARD EACH TURN, YOU MAY REDIRECT THAT DAMAGE.

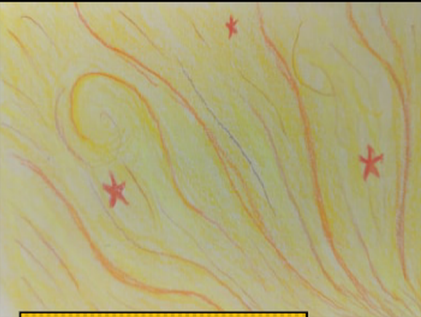
"I DON'T WAIT FOR EVIL TO COME
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- PARTHENOPE, PARTHENOPE #2

ART BY TED PRODRONOU FOR DREA STOREY



Parthenope
Maiden of the Sea

LONG FLOWING HAIR



ONGOING, LIMITED

POWER: CHOOSE A TARGET. THE NEXT TIME DAMAGE WOULD BE DEALT TO THAT TARGET, YOU MAY REDIRECT IT TO A HERO TARGET.

"THE SPAN OF HER HAIR BEARS
PROTECTIVE MAGIC!"

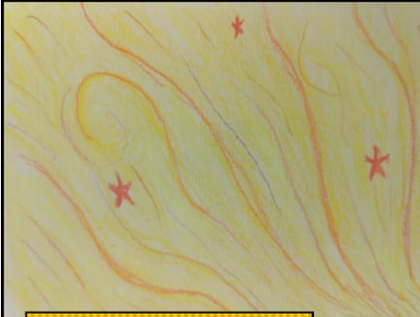
- THE LEOPARD, PARTHENOPE #5

ART BY TED PRODRCHOU FOR DREA STOREY



Parthenope
Maiden of the Sea

LONG FLOWING HAIR



ONGOING, LIMITED

POWER: CHOOSE A TARGET. THE NEXT TIME DAMAGE WOULD BE DEALT TO THAT TARGET, YOU MAY REDIRECT IT TO A HERO TARGET.

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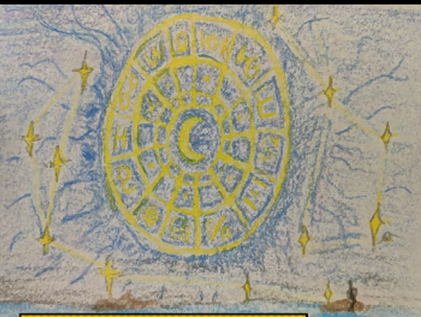
- THE LEOPARD, PARTHENOPE #5

ART BY TED PRODRCHOU FOR DREA STOREY



Parthenope
Maiden of the Sea

SPEAK PROPHECY



ONE-SHOT

REVEAL THE TOP THREE CARDS OF THE ENVIRONMENT DECK. PUT ONE INTO PLAY OR THE ENVIRONMENT TRASH, AND RETURN THE OTHER TWO TO THE TOP OF THE ENVIRONMENT DECK IN ANY ORDER.

"I STILL BEAR THE MAIDEN'S VOICE.
I DO NOT LIKE TO USE IT TOO OFTEN!"

- PARTHENOPE, PARTHENOPE #4

ART BY TED PRODRCHOU FOR DREA STOREY



Parthenope
Maiden of the Sea

SPEAK PROPHECY



ONE-SHOT

REVEAL THE TOP THREE CARDS OF THE ENVIRONMENT DECK. PUT ONE INTO PLAY OR THE ENVIRONMENT TRASH, AND RETURN THE OTHER TWO TO THE TOP OF THE ENVIRONMENT DECK IN ANY ORDER.

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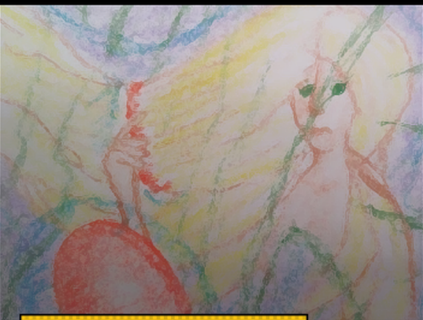
- PARTHENOPE, PARTHENOPE #4

ART BY TED PRODRCHOU FOR DREA STOREY



Parthenope
Maiden of the Sea

COMB AND MIRROR



EQUIPMENT, LIMITED, RELIC

POWER: EACH PLAYER DRAWS A CARD.

"WE ARE NOT A CULT.
BUT SHE DOES INSPIRE US."
- THE LEOPARD, SEA GUARDIANS #1

ART BY TED PRODROMOU FOR DREA STOREY



Parthenope
Maiden of the Sea

COMB AND MIRROR



EQUIPMENT, LIMITED, RELIC

POWER: EACH PLAYER DRAWS A CARD.

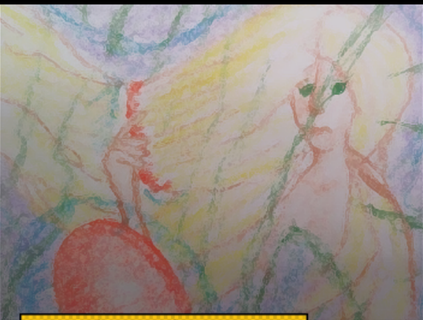
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Parthenope
Maiden of the Sea

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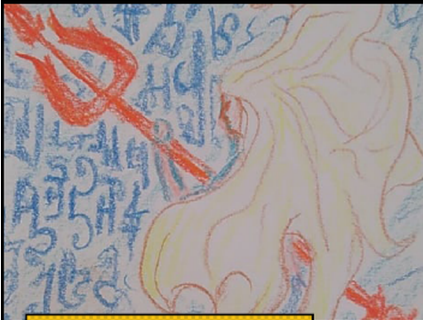
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ART BY TED PRODROMOU FOR DREA STOREY



Parthenope
Maiden of the Sea

CORAL TRIDENT



EQUIPMENT, LIMITED, RELIC

POWER: PARTHENOPE DEALS 1 TARGET 3 MELEE DAMAGE.

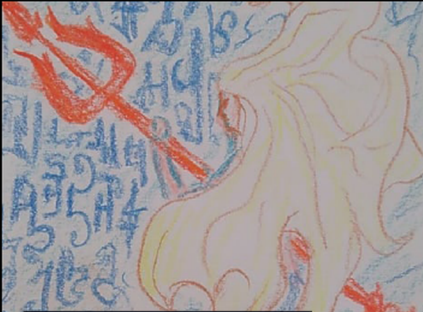
"WHEN THE PLANET IS THREATENED,
THE SEAS WILL RISE TO DEFEND IT!"
- PARTHENOPE, PLUMMET #99

ART BY TED PRODROMOU FOR DREA STOREY



Parthenope
Maiden of the Sea

CORAL TRIDENT



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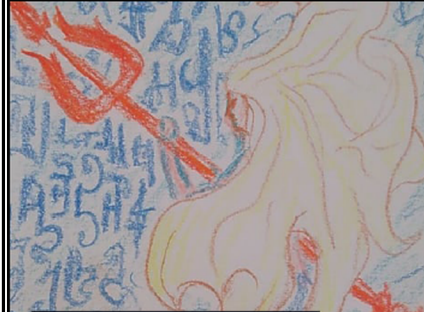
- PARTHENOPE, PLUMMET #99

ART BY TED PRODROMOU FOR DREA STOREY



Parthenope
Maiden of the Sea

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ART BY TED PRODROMOU FOR DREA STOREY



Parthenope
Maiden of the Sea

FORLORN SCREECH



ONE-SHOT

PARTHENOPE DEALS 1 TARGET X SONIC DAMAGE, WHERE X IS THE NUMBER OF ENVIRONMENT CARDS IN PLAY.

IF PARTHENOPE HAS 10 HP OR FEWER, YOU MAY PLAY UP TO TWO CARDS.

"I COULD NOT SAVE US.
I COULD ONLY SCREAM MY ANGUISH."

- PARTHENOPE, SEA GUARDIANS #6

ART BY TED PRODROMOU FOR DREA STOREY



Parthenope
Maiden of the Sea

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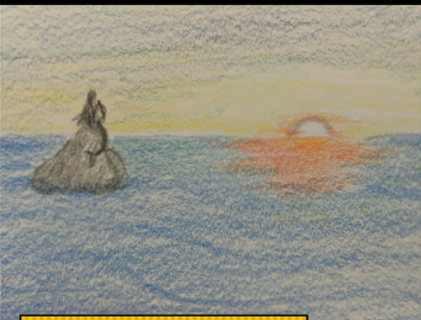
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ART BY TED PRODROMOU FOR DREA STOREY



Parthenope
Maiden of the Sea

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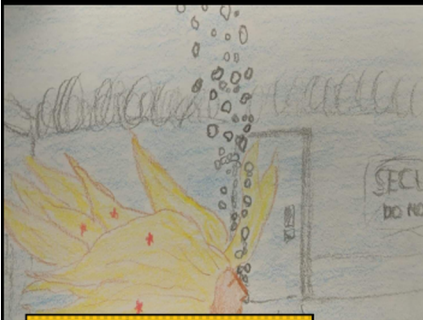
- PARTHENOPE, SEA GUARDIANS #6

ART BY TED PRODRUMOU FOR DREA STOREY



Parthenope
Maiden of the Sea

WATER FROM NOWHERE



ONE-SHOT

DESTROY ONE ENVIRONMENT CARD.

INCREASE DAMAGE DEALT BY PARTHENOPE BY 1 UNTIL THE END OF YOUR NEXT TURN.

"BOSS, THE WHOLE PLACE
IS FLOODING! WHAT'S GOING ON?"

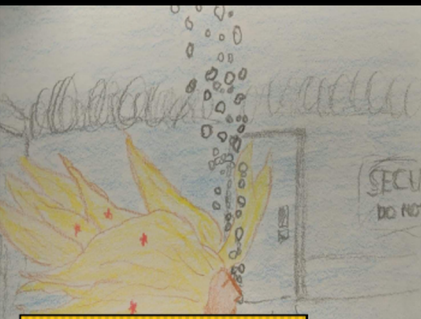
- THUG, PARTHENOPE #7

ART BY TED PRODRUMOU FOR DREA STOREY



Parthenope
Maiden of the Sea

WATER FROM NOWHERE



ONE-SHOT

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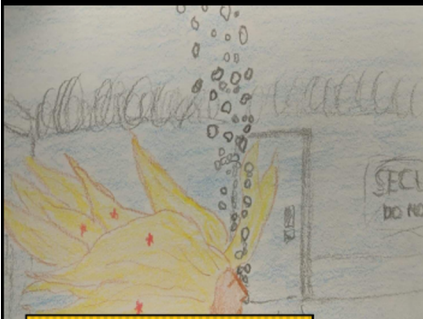
- THUG, PARTHENOPE #7

ART BY TED PRODRUMOU FOR DREA STOREY



Parthenope
Maiden of the Sea

WATER FROM NOWHERE



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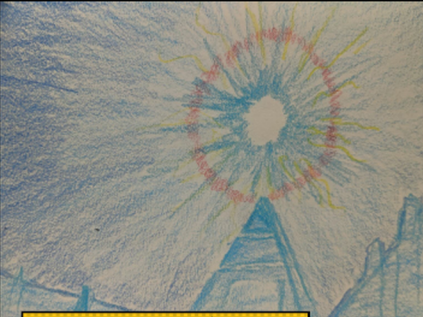
- THUG, PARTHENOPE #7

ART BY TED PRODRUMOU FOR DREA STOREY



Parthenope
Maiden of the Sea

THE WILL OF THE SEA



ONGOING, LIMITED

POWER: THE ENVIRONMENT TAKES AN EXTRA TURN IMMEDIATELY. DURING THIS EXTRA TURN, HERO TARGETS ARE IMMUNE TO DAMAGE. THEN, YOU MAY DRAW A CARD OR DESTROY AN ENVIRONMENT CARD.

"THE TIDES AFFECT US ALL.
OUR FATES ARE BOUND TOGETHER."

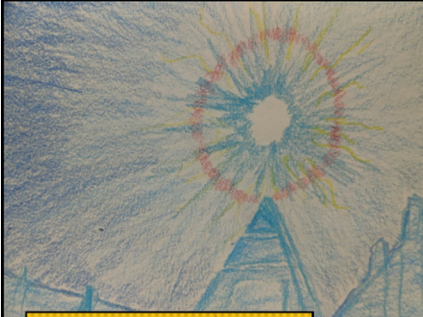
- PARTHENOPE, SEA GUARDIANS #4

ART BY TED PRODRMOU FOR DREA STOREY



Parthenope
Maiden of the Sea

THE WILL OF THE SEA



ONGOING, LIMITED

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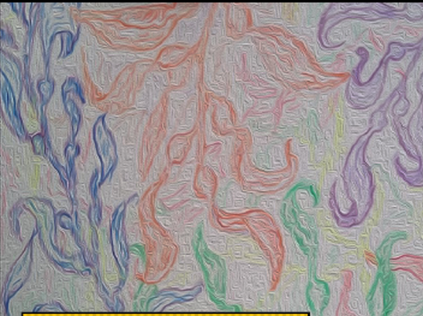
- PARTHENOPE, SEA GUARDIANS #4

ART BY TED PRODRMOU FOR DREA STOREY



Parthenope
Maiden of the Sea

GRASPING KELP



ONE-SHOT

PARTHENOPE DEALS 1 TARGET 3 TOXIC DAMAGE.

REDUCE DAMAGE DEALT BY THAT TARGET BY 3 UNTIL THE END OF YOUR NEXT TURN.

"VERY WELL, IF I CAN'T STOP YOU,
THE KELP FOREST WILL!"

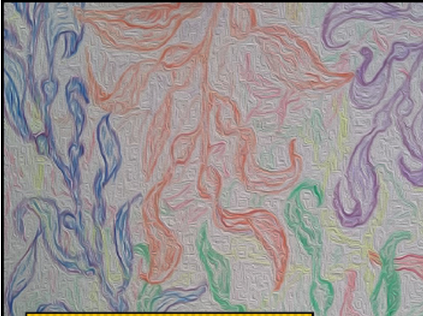
- PARTHENOPE, PARTHENOPE #3

ART BY TED PRODRMOU FOR DREA STOREY



Parthenope
Maiden of the Sea

GRASPING KELP



ONE-SHOT

PARTHENOPE DEALS 1 TARGET 3 TOXIC DAMAGE.

REDUCE DAMAGE DEALT BY THAT TARGET BY 3 UNTIL THE END OF YOUR NEXT TURN.

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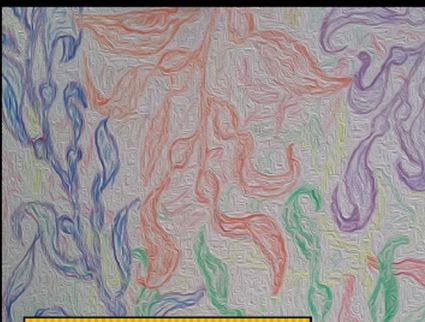
- PARTHENOPE, PARTHENOPE #3

ART BY TED PRODRMOU FOR DREA STOREY



Parthenope
Maiden of the Sea

GRASPING KELP



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REDUCE DAMAGE DEALT BY THAT TARGET BY 3 UNTIL THE END OF YOUR NEXT TURN.

"VERY WELL, IF I CANT STOP YOU,
THE KELP FOREST WILL!"

- PARTHENOPE, PARTHENOPE #3

ART BY TED PRODROMO FOR DREA STOREY



Parthenope
Maiden of the Sea

MERMAID GUIDE



ONE-SHOT

PLAY THE TOP CARD OF THE ENVIRONMENT DECK.
EACH OTHER PLAYER MAY PLAY A CARD.

"I CAN TAKE YOU INTO POSITION
THROUGH UNDERWATER PORTALS!"

- PARTHENOPE, PLUMMET #99

ART BY TED PRODROMO FOR DREA STOREY



Parthenope
Maiden of the Sea

MERMAID GUIDE



ONE-SHOT

PLAY THE TOP CARD OF THE ENVIRONMENT DECK.
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ART BY TED PRODROMO FOR DREA STOREY



Parthenope
Maiden of the Sea

MERMAID GUIDE



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- PARTHENOPE, PLUMMET #99

ART BY TED PRODROMO FOR DREA STOREY



Parthenope
Maiden of the Sea



Parthenope
maiden of the sea

OCEAN'S CURSE

POWER: PARTHENOPE DEALS 1 TARGET
2 PSYCHIC DAMAGE.



ART BY TED PRODRICHOU FOR DREA STOREY



- ⇒ DESTROY AN ENVIRONMENT CARD.
- ⇒ CHOOSE A NON-CHARACTER TARGET. REDUCE ALL DAMAGE DEALT TO THAT TARGET BY 1 UNTIL THE START OF YOUR NEXT TURN.
- ⇒ ONE PLAYER MAY PLAY A CARD.