

## ABANDONED BIG TOP



AT THE END OF THE ENVIRONMENT TURN, IF THERE ARE 1-1 OR MORE ATTRACTIONS IN PLAY, DESTROY ONE ATTRACTION. OTHERWISE, PLAY THE TOP CARD OF THE ENVIRONMENT DECK.

NOTES OF DUST DANCED IN THE SHAFT OF SUNLIGHT AS THE HEROES ENTERED THE EMPTY TENT. "WAIT, WASN'T IT RAINING OUTSIDE?" THE WRAITH ASKED AFTER A MOMENT.



## ALL SEEING ALZABAR



### ATTRACTION

PLAY THIS CARD NEXT TO THE HERO WITH THE FEWEST ATTRACTIONS BY THEM. PLAY WITH THE TOP CARD OF THE VILLAIN DECK REVEALED.

IF THE PLAYER BY THIS PLAYS A CARD THAT MATCHES AT LEAST ONE KEYWORD WITH THE TOP CARD OF THE VILLAIN DECK, PLAY THE TOP CARD OF THE VILLAIN DECK.

"COME CLOSER." THE FIGURE'S MOUTH OPENED AND CLOSED MECHANICALLY IN TIME TO THE WORDS. ITS HEAD TURNED TO STARE RIGHT AT THEM. "MAKE YOUR WISH."



## CAROUSEL OF HORRORS



### ATTRACTION

PLAY THIS CARD NEXT TO THE HERO WITH THE FEWEST ATTRACTIONS BY THEM.

AT THE START OF THAT HEROES TURN, THEY DEAL THEMSELVES 3 PSYCHIC DAMAGE AND PLAY THE TOP CARD OF THEIR DECK. THEN MOVE THIS CARD NEXT TO THE PREVIOUS HERO IN PLAY ORDER.

THE WEIRD MUSIC THAT PLAYED DISCORDANTLY FROM UNSEEN SPEAKERS WASN'T THE WORST PART. THAT HONOR WENT TO THE TERRIBLE DEATH-WHINNY OF THE ANIMATED GALLOPERS.



## FREAK SHOW



### ATTRACTION

PLAY THIS CARD NEXT TO THE HERO WITH THE FEWEST ATTRACTIONS BY THEM.

THE FIRST TIME EACH TURN THE HERO BY THIS DEALS DAMAGE, REDUCE IT BY 2.

"STEP RIGHT UP FOLKS! HE NEVER STAYS THE SAME FOR LONG, AND WHO KNOWS WHAT HELL'LL BE NEXT!" THE NATURALIST THRASHED AGAINST THE SEEMINGLY UNBREAKABLE WALLS.



## HYPNO-DOME



### ATTRACTION

PLAY THIS CARD NEXT TO THE HERO WITH THE FEWEST ATTRACTIONS BY THEM.  
PREVENT ALL DAMAGE THE HERO TARGET BY THIS WOULD DEAL TO TARGETS WITH EVEN HP.

"LAST I SAW HIM, HE WAS CHECKING OUT THE HYPNO-DOME," THE MAERYNIAN EXPLAINED.  
"WHEN I GOT BACK, THERE WAS NO SIGN OF HIM. JUST HIS PIPES. I AM MOST CONCERNED."



## MIRROR MAZE



### ATTRACTION

PLAY THIS CARD NEXT TO THE HERO WITH THE FEWEST ATTRACTIONS BY THEM.  
IF THAT HERO AND THE HERO TO THEIR LEFT ARE NOT INCAPACITATED, COUNT ALL OF THEIR ONGOING/ EQUIPMENT CARDS AS BELONGING TO THE OTHER PLAYER.  
ANY MENTION OF THAT HEROES NAME REFER TO THE OTHER HERO.

THEY WERENT JUST ORDINARY REFLECTIONS. THEY WORE DIFFERENT CLOTHES, AND EVEN MOVED DIFFERENTLY THAN SHE DID. WORST OF ALL, UPON SEEING HER, THEY ALL SCREAMED.



## TARGET RANGE



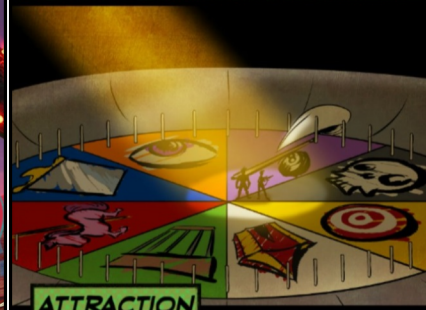
### ATTRACTION

PLAY THIS CARD NEXT TO THE HERO WITH THE FEWEST ATTRACTIONS BY THEM.  
INCREASE DAMAGE DEALT BY THE HERO BY THIS BY 1.  
AT THE END OF THIS PLAYER'S TURN, THEY DEAL EACH OTHER HERO TARGET 1 PROJECTILE DAMAGE.

"NOW, I DONT RIGHTLY KNOW ANY ONE OF YOU FOLKS," DRAWLED THE TIME-HOPPING LAWMAN. "THIS PLACE HAS A STRANGE SENSE OF HUMOR, IF YOU'D EVEN CALL IT THAT."



## WHEEL OF FATE



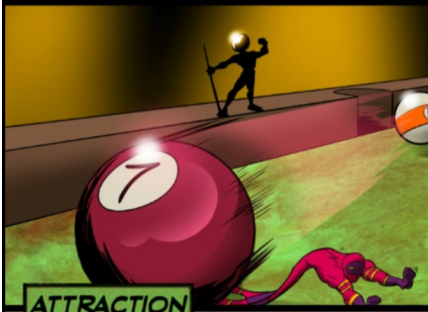
### ATTRACTION

PLAY THIS CARD NEXT TO THE HERO WITH THE FEWEST ATTRACTIONS BY THEM.  
AT THE END OF THAT PLAYERS TURN, THEY DISCARD THEIR HAND AND DRAW 3 CARDS.

EXPATRIETTE GLANCED AT HER COMPANION. "I DONT KNOW WHY I EVEN BOTHER, BUT PLEASE PLEASE DONT TOUCH ANYTHINGS." SETBACK LET GO OF THE SPINNER, SHEEPSHLY.



**WORLD'S LARGEST POOL TABLE**



**ATTRACTION**

PLAY THIS CARD NEXT TO THE HERO WITH THE FEWEST ATTRACTIONS BY THEM.  
AT THE END OF THAT HERO'S TURN, THEY DEAL THEMSELVES AND EACH OTHER TARGET THEY DEALT DAMAGE THIS TURN 2 PROJECTILE DAMAGE EACH.

"GUISE POPPED HIS THUMB INTO HIS MOUTH AND BLEW, REINFLATING HIS PAPER-THIN TORSO AS HE LOOKED AROUND SHAKILY. "DID ANYONE GET THE NUMBER OF THAT GIANT BALL?"

**R N I V**

**MADAME MITTERMEIER'S**

**BYZANTINE BAZAAR**

**OF ARCANA AND ATTRACTIONS**

**YOU WON'T BELIEVE YOUR EYES!**



WHEN THIS CARD ENTERS PLAY, DEAL EACH TARGET (H) - 2 PSYCHIC DAMAGE.  
IF THERE IS AN ODD NUMBER OF ATTRACTIONS IN PLAY, MOVE EACH TO THE NEXT HERO IN PLAY ORDER. OTHERWISE, MOVE THEM TO THE PREVIOUS HERO IN PLAY ORDER.  
THEN DESTROY THIS CARD.

"HELLO AGAIN, MY OLD FOE!" BARON BLADE CROWED AS LEGACY ENTERED THE ROOM. "HAVE YOU MET MY DAUGHTER, IVANNA? SHE FOLLOWS CLOSELY IN HER FATHER'S FOOTSTEPS!"

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**UNSTABLE MIDWAY**



AT THE START OF THE ENVIRONMENT TURN, THIS CARD DEALS EACH TARGET 2 MELEE DAMAGE.  
WHEN THIS CARD IS DESTROYED, DESTROY ALL ENVIRONMENT CARDS.

BUNKER STEPPED OUT OF THE FUN HOUSE CARRYING ABSOLUTE ZERO'S LIMP FORM. "GOTTA GET OUTTA HERE," TYLER GRUMBLED AS HE AVOIDED THE FALLING FERRIS WHEEL.

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