

COORDINATED ASSAULT

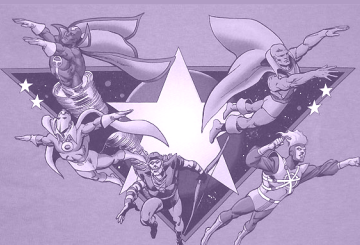


ONGOING, LIMITED

DAMAGE DEALT BY JUSTICE LEAGUE OF EARTH-116 IS IRREDUCIBLE.

THEY NEED TO LISTEN ME. --MARTIAN MANHUNTER
THEY ALL HAVE THEIR OWN CONTRIBUTIONS TO MAKE. LET THEM. --RED TORNADO

THE JUSTICE LEAGUE OF EARTH-116



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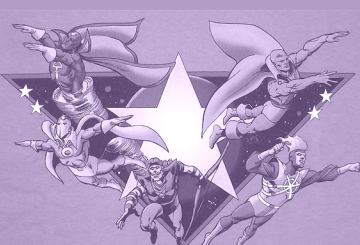


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THE JUSTICE LEAGUE OF EARTH-116



DOCTOR FATE



LEAGUE MEMBER

ABILITY: JUSTICE LEAGUE OF EARTH-116 DEALS 1 TARGET 2 PSYCHIC DAMAGE.

LET YOUR FATE BE SEALED IN JUSTICE! -- DOCTOR FATE

THE JUSTICE LEAGUE OF EARTH-116



Sentinels of the Multiverse: Miscellany – Hero Deck: Justice League of Earth-116

OPEN TRY-OUTS

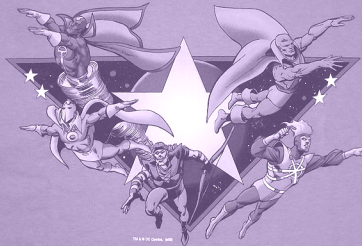


ONE-SHOT

ONE OTHER PLAYER MAY PLAY A CARD, USE A POWER, AND DRAW A CARD IN ANY ORDER. THEN IMMEDIATELY END YOUR TURN.

THEY'RE CHILDREN! --GREEN ARROW
MOST OF THEIR MENTORS ARE DEAD. MANY OF THEIR FAMILY AND FRIENDS ARE DEAD. THEY'RE YOUNG, BUT THEY'RE NO LONGER CHILDREN. --RED TORNADO

THE JUSTICE LEAGUE OF EARTH-116



OPEN TRY-OUTS

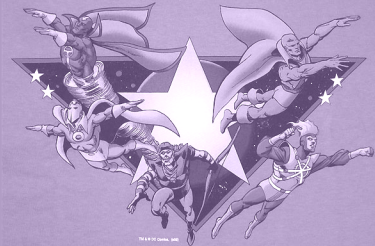


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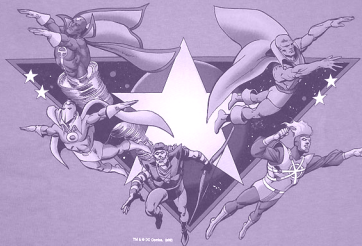


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THE JUSTICE LEAGUE OF EARTH-116



FIRESTORM

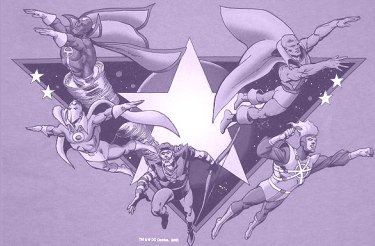


LEAGUE MEMBER

ABILITY: JUSTICE LEAGUE OF EARTH-116 DEALS UP TO 3 TARGETS 1 FIRE DAMAGE.

AS OF NOW, FIRESTORM IS A MEMBER OF THE JUSTICE LEAGUE! ANY OBJECTIONS? -- SUPERMAN

THE JUSTICE LEAGUE OF EARTH-116



HALL OF JUSTICE

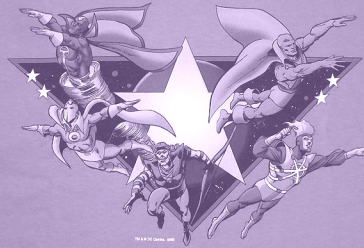


ONE-SHOT

EACH PLAYER MAY SEARCH THEIR DECK OR TRASH FOR AN [ONGOING] OR [EQUIPMENT] CARD. ONE OTHER PLAYER MAY PLAY A CARD.

THOSE OF US WHO WEREN'T TRANSPORTING THE WOUNDED GATHERED HERE TO PLAN THE COUNTER-OFFENSIVE. VRAAYOOR STRUCK EVEN AS HEROES WERE RUSHING INTO THE BUILDING. IF BATMAN HADN'T ACTIVATED THE SHIELD, THE WHOLE CITY WOULD HAVE BEEN DESTROYED. --GREEN ARROW.

THE JUSTICE LEAGUE OF EARTH-116



HALL OF JUSTICE

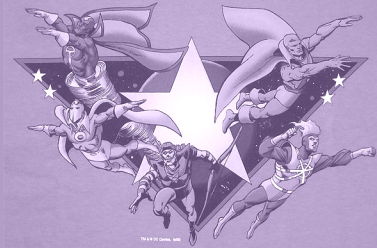


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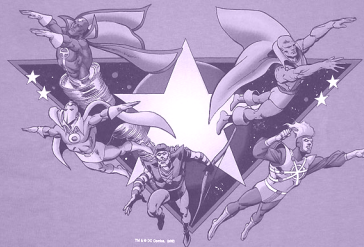


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THE JUSTICE LEAGUE OF EARTH-116



GREEN ARROW

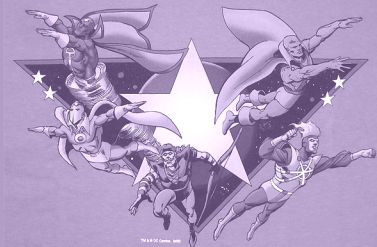


LEAGUE MEMBER

ABILITY: JUSTICE LEAGUE OF EARTH-116 DEALS 1 TARGET 2 PROJECTILE DAMAGE OR DEALS 2 TARGETS 1 PROJECTILE DAMAGE.

I NEED TO BELIEVE THAT NO MATTER WHAT HAPPENS IN OUR LIVES, NO MATTER HOW MUCH DARKNESS INFICTS US, I NEED TO BELIEVE THAT WE CAN COME BACK FROM THAT. --GREEN ARROW

THE JUSTICE LEAGUE OF EARTH-116



TAG-OUT

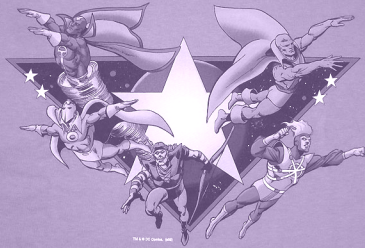


ONE-SHOT

SEARCH YOUR DECK FOR A [LEAGUE MEMBER] CARD AND PUT IT INTO PLAY. SHUFFLE A DIFFERENT [LEAGUE MEMBER] CARD BACK INTO YOUR DECK. THEN DRAW A CARD.

OLLIE! LET IT GO. ROY'S WHOLE TEAM WAS DEAD. HIS FRIENDS... HE WOULD HAVE BEEN THERE AT THE END EVEN IF RED HADN'T ASKED HIM TO BE. --BLACK CANARY

THE JUSTICE LEAGUE OF EARTH-116



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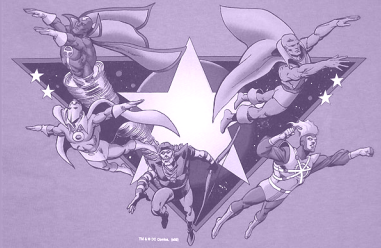


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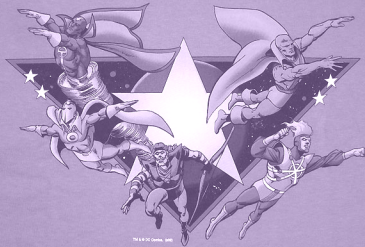


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THE JUSTICE LEAGUE OF EARTH-116



MARTIAN MANHUNTER

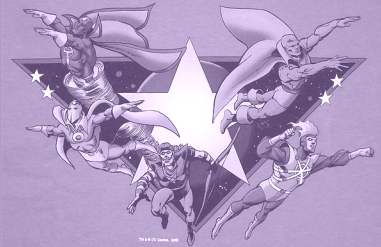


LEAGUE MEMBER

ABILITY: ACTIVATE 2 ABILITY TEXTS. THIS ABILITY MAY ONLY BE ACTIVATED ONCE PER TURN.

THE FUTURE IS WORTH IT. ALL THE PAIN. ALL THE TEARS. THE FUTURE IS WORTH THE FIGHT. --MARTIAN MANHUNTER

THE JUSTICE LEAGUE OF EARTH-116



SUPER-DOC

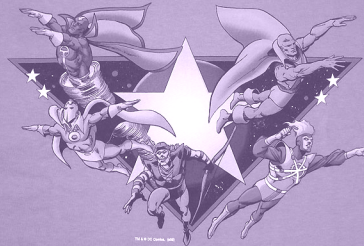


ONGOING, LIMITED

POWER: ONE HERO REGAINS 2HP.

HE HEALS WITH BOTH MODERN MEDICINE AND ANCIENT
MAGICKS. OH, AND HE CAN FIX BUT HE WANTED A NORMAL
LIFE, SO WE KEPT HIS SECRET AS LONG AS WE COULD.
--RED TORNADO

THE JUSTICE LEAGUE OF EARTH-116



SUPER-DOC

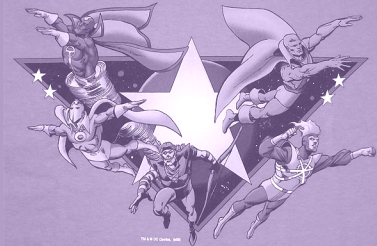


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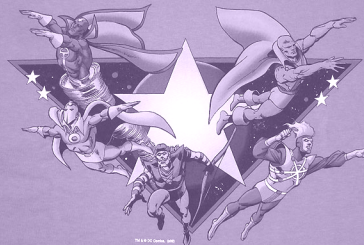


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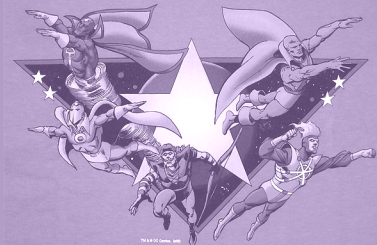


LEAGUE MEMBER

ABILITY: DESTROY AN [ONGOING] CARD. DESTROY AN
ENVIRONMENT CARD. JUSTICE LEAGUE OF EARTH-116
DEALS THEMSELVES 3 FIXED MELEE DAMAGE.

ID, EGO, AND SUPEREGO UNLASHED. I COULD EXPLAIN IT
IN MORE DETAIL, BUT I'LL NEED A SLIDE PROJECTOR AND
SOME CHARTS. --RED TORNADO, DESCRIBING YOUNG JUSTICE

THE JUSTICE LEAGUE OF EARTH-116



LEGACY

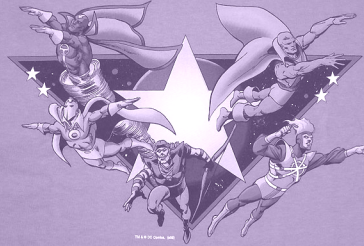


ONGOING

WHEN THIS CARD ENTERS PLAY, ACTIVATE AN ABILITY TEXT OR DRAW 2 CARDS.
POWER: SELECT A DAMAGE TYPE. JUSTICE LEAGUE OF EARTH-116 DEALS 1 TARGET 2 DAMAGE OF THE SELECTED TYPE.

THE LEAGUE USED TO HAVE OVER FIFTY MEMBERS AND OVER TWO HUNDRED OTHER ALLIES WE COULD CALL UPON ... BUT THAT WAS BEFORE VRAAYORR THE DESTROYER. NOW IT'S JUST US.
--MARTIAN MANHUNTER, TO THE 22 SURVIVING COSTUMED VIGILANTES

THE JUSTICE LEAGUE OF EARTH-116



LEGACY

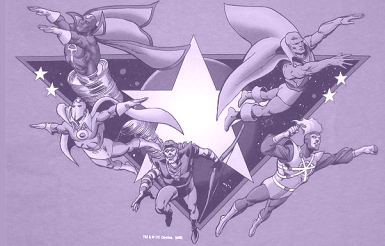


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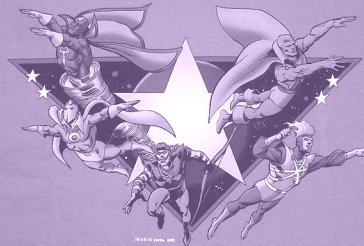


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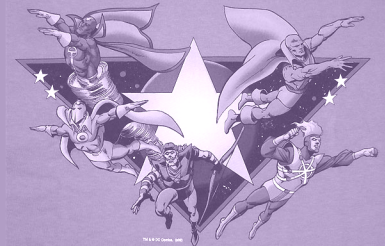


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THE JUSTICE LEAGUE OF EARTH-116



HIT THE GROUND RUNNING

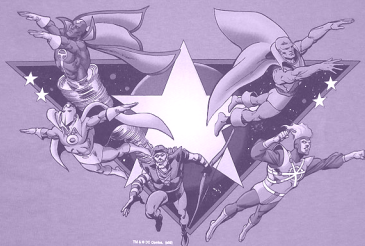


ONE-SHOT

REVEAL CARDS FROM THE TOP OF YOUR DECK UNTIL A LEAGUE MEMBER IS REVEALED. PUT THE REVEALED LEAGUE MEMBER INTO PLAY. YOU MAY ACTIVATE THAT CARD'S ABILITY TEXT NOW. SHUFFLE ANY OTHER REVEALED CARDS BACK INTO YOUR DECK.

WE HAVE TO GO NOW! WE CAN'T GIVE THEM TIME TO DIS IN!
--FIRESTORM

THE JUSTICE LEAGUE OF EARTH-116



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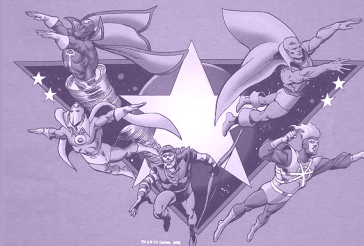


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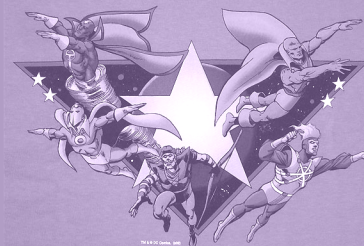


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INTO THE FRAY

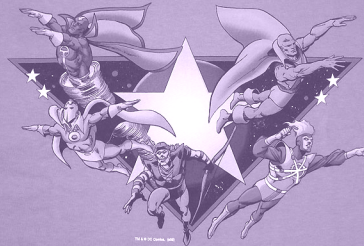


ONE-SHOT

JUSTICE LEAGUE OF EARTH-116 DEALS X TARGETS 1 MELEE DAMAGE, WHERE X EQUALS THE NUMBER OF [LEAGUE MEMBER] CARDS IN PLAY.

YOU WERE WARNED. NOW ALL THAT'S LEFT IS THE PAIN.
--GREEN ARROW

THE JUSTICE LEAGUE OF EARTH-116



INTO THE FRAY

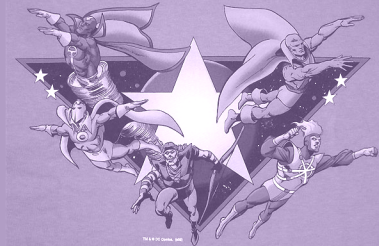


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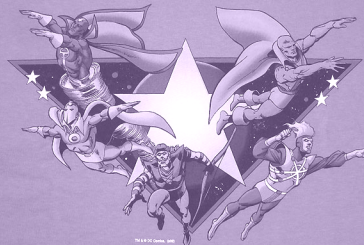


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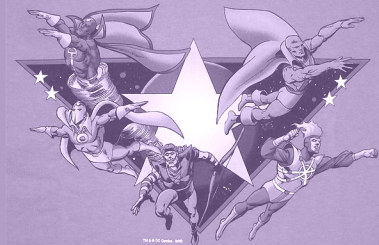


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LAST STAND

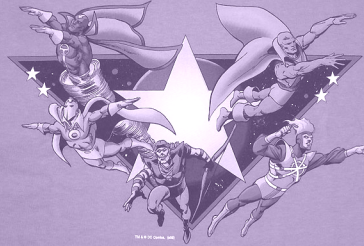


ONE-SHOT

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I DIDN'T-- WE, WE DIDN'T HAVE A CHOICE, WE NEEDED EVERYONE WHO WAS STILL STANDING. --RED TORNADO

THE JUSTICE LEAGUE OF EARTH-116



LAST STAND

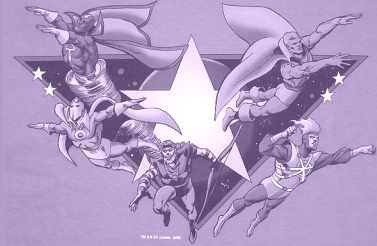


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PLAN OF ATTACK

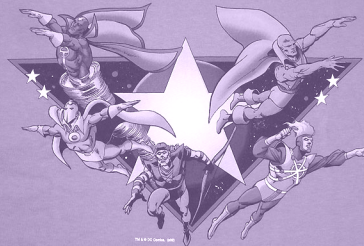


ONE-SHOT

EACH PLAYER DRAWS A CARD. YOU MAY PLAY A [LEAGUE MEMBER] CARD.

I'LL TAKE THEM OUT. YOU CAN DECIDE WHICH WAY THEY'RE GOING. --BRAIN ARROW TO DOCTOR FATE

THE JUSTICE LEAGUE OF EARTH-116



PLAN OF ATTACK

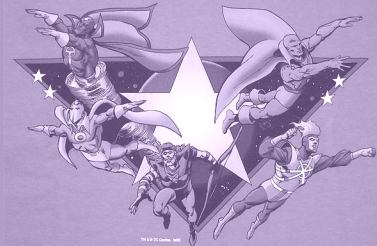


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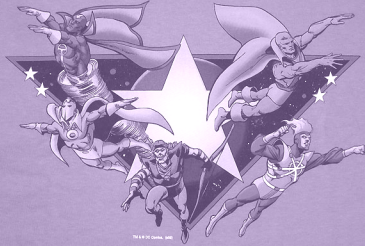


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CONCENTRATE YOUR FIRE

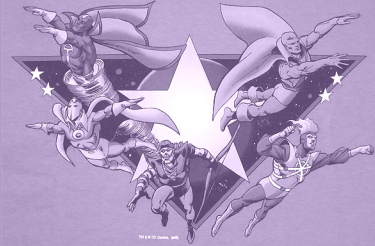


ONE-SHOT

DESTROY A TARGET WITH UP TO X HP, WHERE X EQUALS THE NUMBER OF [LEAGUE MEMBER] CARDS IN PLAY.

THAT'S HIM! IGNORE THE REST, THAT'S OUR TARGET! --RED TORNAO

THE JUSTICE LEAGUE OF EARTH-116



CONCENTRATE YOUR FIRE

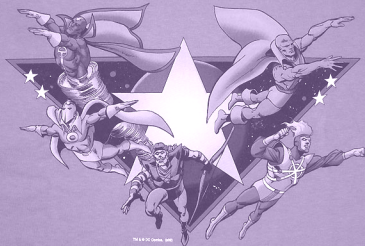


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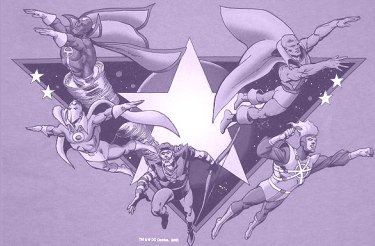


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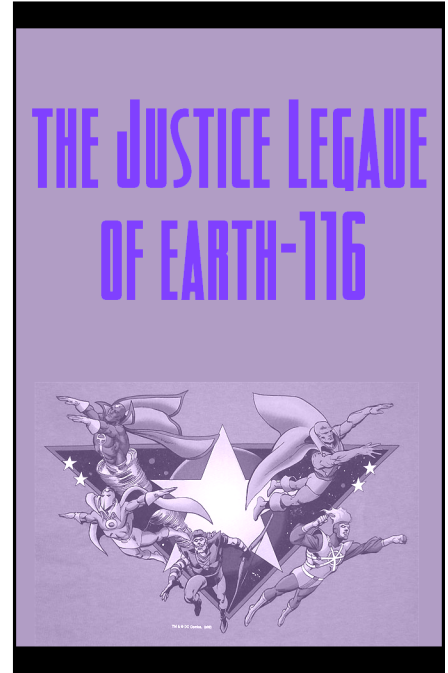
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THE JUSTICE LEAGUE OF EARTH-116





- ONE HERO MAY USE A POWER.
- EACH HERO MAY DRAW A CARD.
- SELECT A DAMAGE TYPE. ONE HERO DEALS ONE TARGET 1 DAMAGE OF THAT TYPE.



16 Oct 2023