



Sentinels – Killershrike – Hero Deck: Hypothermic

ICE COLD



ONE-SHOT

HYPOTHERMIC DEALS ALL TARGETS 2 COLD DAMAGE.
TARGETS DEALT DAMAGE THIS WAY CANNOT DEAL
DAMAGE UNTIL THE START OF YOUR TURN.

DON'T WORRY, THERE'S ENOUGH COLD TO GO AROUND!
—HYPOTHERMIC (MILLENNIAL MEN #102)

SENTINELS
OF THE
MULTIVERSE

Sentinels of the Killer ShrikeVerse

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ICE SHIELD 5



SENTINELS OF THE MULTIVERSE
Sentinels of the Killer ShrikeVerse

ICE BARRIER, LIMITED

WHENEVER HYPOTHERMIC WOULD BE DEALT NON-PSYCHIC DAMAGE, REDIRECT THAT DAMAGE TO THIS CARD.

THIS CARD IS IMMUNE TO COLD DAMAGE.

THAT WAS CLOSE!
—HYPOTHERMIC (MILLENNIAL MEN #97)

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ICE PATCH 7



ICE BARRIER, LIMITED

WHEN HYPOTHERMIC WOULD BE DEALT MELEE DAMAGE, REDIRECT IT TO THE SOURCE OF THAT DAMAGE. IF IT CANNOT BE REDIRECTED, PREVENT IT INSTEAD.


THIS CARD IS IMMUNE TO COLD DAMAGE.

SLIPPERY WHEN COLD!
—HYPOTHERMIC (MILLENNIAL MEN #108)

SENTINELS OF THE MULTIVERSE
Sentinels of the Killer ShrikeVerse

Hypothermic

ICY ARMOR



ONGOING, LIMITED

WHEN DAMAGE WOULD BE DEALT TO HYPOTHERMIC, REDUCE THAT DAMAGE BY 1.

IT NOT ONLY LOOKS COOL, IT IS COOL.
—HYPOTHERMIC (MILLENNIAL MEN #95)

SENTINELS OF THE MULTIVERSE
Sentinels of the Killer ShrikeVerse

Hypothermic



ICE WALL

10

SENTINELS
OF THE
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Sentinels of the Killer Shrike Verse

ICE BARRIER, LIMITED

WHENEVER A HERO TARGET WOULD BE DEALT NON-
PSYCHIC DAMAGE, REDIRECT THAT DAMAGE TO THIS
CARD.

THIS CARD IS IMMUNE TO COLD DAMAGE.

HYPOTHERMIC, WE NEED A WALL!
-MICROWAVE (MILLENNIAL MEN #89)

Hypothermic

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Hypothermic

ICY BLADE



ONGOING, LIMITED

POWER: HYPOTHERMIC DEALS 1 TARGET 1 COLD DAMAGE AND 1 MELEE DAMAGE. YOU MAY DRAW A CARD.

IT'S LIKE AN ICE PICK, BUT LONGER.
—HYPOTHERMIC (MILLENNIAL MEN #102)

SENTINELS
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Hypothermic

ICY COCOON



ICE BARRIER, LIMITED

YOU CANNOT PLAY CARDS, USE POWERS, OR DRAW CARDS. AT THE END OF YOUR TURN, HYPOTHERMIC REGAINS WHP. AT THE START OF YOUR TURN, YOU MAY DESTROY THIS CARD. WHEN HYPOTHERMIC WOULD BE DEAL DAMAGE, REDIRECT IT TO THIS CARD. THIS CARD IS IMMUNE TO COLD DAMAGE.

SHUT UP! IT'S AN INVOLUNTARY
DEFENSE MECHANISM! I CAN'T HELP IT!
—HYPOTHERMIC (MILLENNIAL MEN #108)

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Hypothermic

ICY ENERVATION



ONGOING

REDUCE ALL DAMAGE BY 1.
AT THE END OF YOUR TURN, YOU MAY DESTROY THIS CARD.

IS IT JUST ME, OR IS IT GETTING COLDER?
—HYPOTHERMIC (MILLENNIAL MEN #99)

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ONGOING

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Hypothermic

ICY BLAST



ONE-SHOT

HYPOTHERMIC DEALS UP TO 3 TARGETS 2 COLD DAMAGE EACH. YOU MAY DRAW A CARD FOR EACH TARGET THAT TAKES DAMAGE THIS WAY.

THAT OUGHT TO SLOW THEM DOWN.
—HYPOTHERMIC (MILLENNIAL MEN #102)

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Hypothermic

ICY BLIZZARD



ONE-SHOT

HYPOTHERMIC DEALS ALL TARGETS 3 COLD DAMAGE AND 1 PROJECTILE DAMAGE.

ICE BARRIERS REGAIN 2HP EACH.

WATCH THIS! INSTANT BLIZZARD!
—HYPOTHERMIC (MILLENNIAL MEN #112)

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Hypothermic

ICY BUILD-UP



ONE-SHOT

YOU MAY DRAW 2 CARDS.

IF YOU DREW NO CARDS, ICE BARRIERS REGAIN 3HP EACH.

LET'S TURN IT DOWN A NOTCH!
—HYPOTHERMIC (MILLENNIAL MEN #98)

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ICE BLOCK **7**



ICE BARRIER

WHEN THIS CARD ENTERS PLAY, PLAY IT NEXT TO A TARGET THAT DOES NOT HAVE AN ICE BLOCK NEXT TO IT.

WHENEVER THE TARGET NEXT TO THIS CARD DEALS OR IS DEALT DAMAGE, REDIRECT IT THIS CARD.


THIS CARD IS IMMUNE TO COLD DAMAGE.

LET'S SEE YOU GET OUTTA THAT!
—HYPOTHERMIC (MILLENNIAL MEN #89)

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Hypothermic

SENTINEL
COMICS
20

CRYOGENIC CRIMEFIGHTER
HYPOTHERMIC

HYPOTHERMIA
POWER: HYPOTHERMIC DEALS UP TO 3 TARGETS 1 COLD DAMAGE EACH.

SENTINEL
COMICS
20

CRYOGENIC CRIMEFIGHTER
HYPOTHERMIC

- 1 PLAYER MAY DRAW A CARD.
- DESTROY AN ENVIRONMENT CARD.
- 1 PLAY MAY MOVE A CARD FROM THEIR TRASH TO THE TOP OF THEIR DECK.

THIRD PARTY — STANDARD

SENTINEL
COMICS
20

HYPOTHERMIC ON PATROL
ICE BLUE

POWER: HYPOTHERMIC IS IMMUNE TO COLD DAMAGE UNTIL THE END OF YOUR NEXT TURN.

SENTINEL
COMICS
20

CRYOGENIC CRIMEFIGHTER
HYPOTHERMIC

- 1 PLAYER MAY DRAW A CARD.
- DESTROY AN ENVIRONMENT CARD.
- 1 TARGET DEALS ANOTHER TARGET 1 COLD DAMAGE.

THIRD PARTY — PROMO

SENTINEL
COMICS
22

CRYOGENIC CRIMEFIGHTER
HYPOTHERMIC

STONE COLD VETERAN
ICY COMPOSURE
POWER: SEARCH YOUR DECK FOR AN ONGOING CARD AND PUT IT IN YOUR HAND. SHUFFLE YOUR DECK.

SENTINEL
COMICS
22

CRYOGENIC CRIMEFIGHTER
HYPOTHERMIC

- 1 PLAYER MAY DRAW A CARD.
- DESTROY AN ENVIRONMENT CARD.
- 1 TARGET DEALS ANOTHER TARGET 1 COLD DAMAGE.

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