



Sentinels of the Multiverse – Order of the Rose (by Flat on his Face) – Villain Deck: Hunt of the Fantaria



**MARKSMAN** 



**HUNTER, HUMANOID** 

AT THE END OF THE VILLAIN TURN, THIS CARD DEALS THE HERO TARGET WITH THE HIGHEST HP  PLUS 1 PROJECTILE DAMAGE.

AT THE END OF THE VILLAIN TURN, IF IN PLAY, MASTER OF THE HUNT DEALS THE HERO TARGET WITH THE LOWEST HP 2 ENERGY DAMAGE.

TOBIAS: "CATCH A TIGER BY THE TIP OF AN ARROW."  
REYNALD: "HERE KITTY, KITTY."  
- HUNT OF THE FANTARIA

FlatOnHisFace@yahoo.com illustration by Christopher West on corpsemucus.blogspot.com



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
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**RESUPPLY**



**ONGOING**

AT THE END OF THE VILLAIN TURN, SHUFFLE THE VILLAIN TRASH AND REVEAL  PLUS 1 CARDS FROM IT. PLACE ALL REVEALED TRAPS ON TOP OF THE VILLAIN DECK AND DISCARD THE REST.


AT THE START OF THE VILLAIN TURN, SHUFFLE THIS CARD INTO THE VILLAIN DECK.

"SET MORE SNARES. THEY KEEP FALLING FOR THAT ONE."  
- KENNEL MASTER,  
HUNT OF THE FANTARIA


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- KENNEL MASTER,  
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**SCOUT** **6**



**HUNTER, HUMANOID**

INCREASE DAMAGE DEALT TO HEROES BY 1.

HUNTERS ARE IMMUNE TO DAMAGE FROM ENVIRONMENT CARDS.

AT THE END OF THE VILLAIN TURN, PLAY THE TOP CARD OF THE ENVIRONMENT DECK.

"I KNOW THESE WOODS LIKE THE BACK OF MY HAND. AND IF YOU SEE THAT, HOLD STILL AND SHUT THE HELL UP!"  
- MITUS, HUNT OF THE FANTARIA

FlatOnHisFace@yahoo.com illustration by Lady-Blackthorn on DeviantArt.com



*Hunt of the*  
**FANTARIA**

**HUNTING DOG** **4**



**HUNTER, BEAST**

AT THE END OF THE VILLAIN TURN, THIS CARD DEALS THE 2 HERO TARGETS WITH THE HIGHEST HP 3 MELEE DAMAGE EACH. REDUCE DAMAGE DEALT BY TARGETS THAT TAKE DAMAGE IN THIS WAY BY 1, UNTIL THE START OF THE NEXT VILLAIN TURN.

INCREASE DAMAGE DEALT BY THIS CARD BY 1 FOR EACH OTHER HUNTING DOG IN PLAY.

"RELEASE THE HOUNDS!"  
- KENNEL MASTER, HUNT OF THE FANTARIA

FlatOnHisFace@yahoo.com illustration by Mr-Werewolf-Art on DeviantArt.com



*Hunt of the*  
**FANTARIA**

**HUNTING DOG** **4**



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*Hunt of the*  
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**TRACKER** **6**



**HUNTER, HUMANOID**

REDUCE DAMAGE DEALT TO HUNTERS BY 1.

INCREASE DAMAGE DEALT BY MARKSMEN BY 1.

AT THE END OF THE VILLAIN TURN, EACH THAUMATURGIST DEALS EACH FANTARIUM TARGET 2 INFERNAL DAMAGE.

"THEY WERE HERE NOT FIVE MINUTES AGO."  
- RHIEL, HUNT OF THE FANTARIA

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**HIRED MUSCLE** **\***



**MONSTER**

AT THE START OF EACH HERO TURN, THAT PLAYER MAY DISCARD 1 CARD. IF A CARD WAS NOT DISCARDED DURING THE HERO TURN, REDIRECT ALL DAMAGE DEALT TO HUNTERS TO THE HIRED MUSCLE WITH THE HIGHEST HP.

WHEN A NON-MONSTER TARGET DEALS DAMAGE TO THIS CARD, THIS CARD DEALS IT 2 MELEE DAMAGE. REDUCE DAMAGE OF 5 OR MORE DEALT TO THIS CARD BY 1.

\* = (U) TIMES 4.

ROCCO: "OUTTA ROCCO'S WAY!"  
SABRA: "JUST DANCE AROUND 'EM."  
ROCCO: "ROCCO FOCUS ON OFFENSE."  
- HUNT OF THE FANTARIA

FlatOnHisFace@yahoo.com illustration by OBO on DeviantArt.com



*Hunt of the*  
**FANTARIA**

**HIRED MUSCLE** **\***



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*Hunt of the*  
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*Hunt of the*  
**FANTARIA**



## REINFORCEMENTS



### ONGOING

WHEN THIS CARD IS DESTROYED, SHUFFLE THE VILLAIN TRASH AND REVEAL CARDS FROM IT UNTIL ⑩ MINUS 1 HUNTER CARDS ARE REVEALED. PUT THEM INTO PLAY AND DISCARD THE REST OF THE REVEALED CARDS.

AT THE START OF THE VILLAIN TURN, DESTROY THIS CARD.

"SEND FOR BACK-UP!"  
- ALYNDRA, HUNT OF THE FANTARIA

FlatOnHisFace@yahoo.com

Illustration by Kerem Beyit on [www.designyourway.net](http://www.designyourway.net)

Hunt of the  
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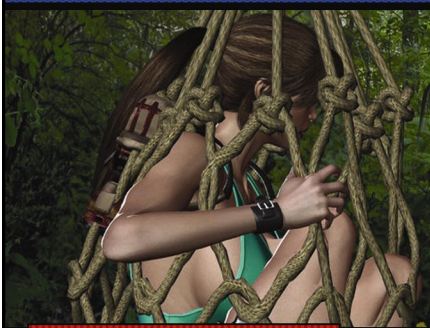
FlatOnHisFace@yahoo.com

Illustration by Kerem Beyit on [www.designyourway.net](http://www.designyourway.net)

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## NET



### ONE-SHOT, TRAP

THE PLAYER WITH THE LEAST CARDS IN PLAY MUST DISCARD ⑩ CARDS.

THAT PLAYER'S HERO CANNOT USE POWERS, UNTIL THE START OF THE NEXT VILLAIN TURN.

PLAY THE TOP CARD OF THE VILLAIN DECK.

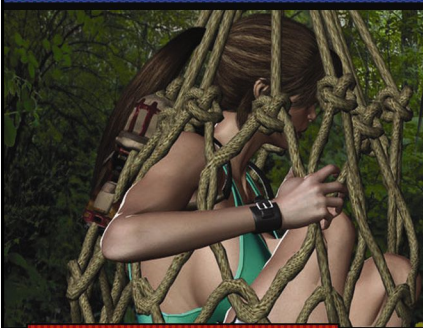
"HOW DO YOU NOT NOTICE THAT?"  
- BRUNI, HUNT OF THE FANTARIA

FlatOnHisFace@yahoo.com

Illustration by Uroboros-Art on [DeviantArt.com](http://DeviantArt.com)

Hunt of the  
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Illustration by Uroboros-Art on [DeviantArt.com](http://DeviantArt.com)

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## PIT



### ONE-SHOT, TRAP

THE HERO WITH THE MOST CARDS IN PLAY CANNOT DEAL DAMAGE, UNTIL THE START OF THE NEXT VILLAIN TURN.

THIS CARD DEALS THAT HERO ① MELEE DAMAGE.  
PLAY THE TOP CARD OF THE VILLAIN DECK.

"THIS IS WHY I FLY EVERYWHERE."  
- BELLA, HUNT OF THE FANTARIA

FlatOnHisFace@yahoo.com

illustration on suptg.thisisnotatrueending.com

Hunt of the  
**FANTARIA**

## PIT



### ONE-SHOT, TRAP

THE HERO WITH THE MOST CARDS IN PLAY CANNOT DEAL DAMAGE, UNTIL THE START OF THE NEXT VILLAIN TURN.

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illustration on suptg.thisisnotatrueending.com

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## POISONED ARROWS



### ONE-SHOT, TRAP

DESTROY ① HERO ONGOING CARDS.

THE HUNTER CARD WITH THE HIGHEST HP DEALS EACH HERO 2 TOXIC DAMAGE FOR EACH OF THAT HERO'S CARDS DESTROYED THIS WAY.

"NOW IT'S PERSONAL."  
- ALPHA, HUNT OF THE FANTARIA

FlatOnHisFace@yahoo.com

illustration on www.wallpaperhere.com

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## SABOTAGED GEAR



### ONE-SHOT, TRAP

DESTROY ① EQUIPMENT CARDS.

THIS CARD DEALS EACH HERO 2 MELEE DAMAGE FOR EACH OF THAT HERO'S CARDS DESTROYED THIS WAY.

"THEY TOUCHED  
MY MOONSILVER JEWELRY!  
THAT'S IT. I'M GOING TO KILL THEM."  
- SCARLET, HUNT OF THE FANTARIA

FlatOnHisFace@yahoo.com

illustration on crowdfundingpr.org

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**MASTER OF THE HUNT** **15**



**HUNTER, HUMANOID**

REDUCE DAMAGE DEALT TO THIS CARD BY 1.

INCREASE DAMAGE DEALT BY POACHERS BY 1.

AT THE START OF THE VILLAIN TURN, SHUFFLE THE VILLAIN TRASH AND REVEAL CARDS FROM IT UNTIL A HUNTER CARD IS REVEALED. SHUFFLE IT INTO THE VILLAIN DECK AND DISCARD THE REST.

"WE'RE NOT THE ONLY ONES HUNTING IN THESE WOODS. STAY SHARP!"  
- ALYNDRA, HUNT OF THE FANTARIA

FlatOnHisFace@yahoo.com illustration on stopgame.ru





