ACCIELERATED EVOLUTION

TASK

WHEN THIS ENTERS PLAY, IF THERE ARE ANY OTHER TASKS INSTEAD DISCARD THIS CARD.

OTHERWISE, REYEAL CARDS FROM THE ENVIRONMENT DECK UNTIL YOU REYEAL A MUTANT. PLAY IT NEXT TO THIS CARD, AND SHUFFLE THE REST BACK.

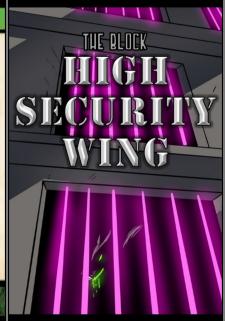
THE CARD BY THIS IS THE ABOMINATION.

REDUCE DAMAGE DEALT TO THE ABOMINATION BY 1.

END OF THE ENVIRONMENT TURN: TRIGGER THE END OF TURN EFFECT OF THE ABOMINATION.

WHEN THE ABOMINATION IS DESTROYED: TWO HEROES MAY EACH PLAY AN ONGOING CARD. THEN DESTROY THIS CARD.

"EVOLUTION IS A MATTER OF PRESSURE AND TIME" ARGENTIUM SAID, AS HIS METALLIC FLESH RAN ALONG THE WALLS. "AND IN A HELL OUTSIDE OF REALITY, I HAD A GREAT DEAL OF BOTH."





AT THE END OF THE ENVIRONMENT TURN, THIS CARD DEALS THE SECOND HIGHEST HP HERO TARGET 2 MELEE DAMAGE.

THEN DISCARD THE TOP CARD OF THE ENVIRONMENT DECK. IF IT IS A TASK, INCREASE THE DAMAGE BY (1).

PRISONER HG-202 A.K.A WALTER KOENIG CRIMINAL RECORD: 182 COUNTS OF FIRST DEGREE MURDER, O COUNTS OF ATTEMPTED MURDER. 1 COUNT OF LITTERING (BODIES).





AT THE END OF THE ENVIRONMENT TURN, PUT A RANDOM CRIMINAL FROM THE ENVIRONMENT TRASH INTO PLAY.

UNTIL IT IS DESTROYED, IT HAS A MAX HP OF 2, AND IT GAINS THE KEYWORD ZOMBIE.

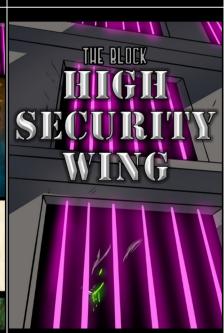
PRISONER GW-80 A.K.A ALYOSHA IVANENKO DIAGNOSIS: DEAD, BUT OTHERWISE HEALTHY. CANNOT BE ALLOWED TO ACCESS DEAD TISSUE, REF "ROAST CHICKEN WEDNESDAYS" INCIDENT.





AT THE END OF THE ENVIRONMENT TURN, THIS CARD DEALS EACH TARGET (1) - 2 INFERNAL DAMAGE.

PRISONER XX-001 A.K.A EMPYREON.
APPEARED INSIDE CELL 306 SPONTANEOUSLY
AFTER NETHER STORM ON 11/4/13, RADIATES
GAMMA RAYS. DO NOT DISTURB.





WHEN THIS ENTERS PLAY, IF THERE ARE ANY OTHER TASKS INSTEAD DISCARD THIS CARD.

OTHERWISE, REVEAL CARDS FROM THE ENVIRONMENT DECK UNTIL (1) - 2 CRIMINALS ARE REVEALED. PLAY THEM AND SHUFFLE THE REST BACK IN.

START OF THE ENVIRONMENT TURN: IF THERE ARE NO OTHER ENVIRONMENT TARGETS IN PLAY, THE ENVIRONMENT DEALS I VILLAIN TARGET X LIGHTNING DAMAGE, WHERE X IS THE HP OF THIS CARD. THEN DESTROY THIS CARD.

TANTRUM FLIPPED HER WRIST, FLINGING A HALF DOZEN GUARDS INSIDE THE CELL, AND WITH ANOTHER GESTURE SLAMMED THE DOOR SHUT, "THEY WERE BORING, I DON'T THINK YOU WILL BE."





AT THE END OF THE ENVIRONMENT TURN, EACH PLAYER DISCARDS THE TOP CARD OF THEIR DECK.

PLAYERS CANNOT PLAY CARDS THAT SHARE A KEYWORD WITH THE TOP CARD OF THEIR TRASH.

PRISONER MNS-256 A.K.A MORGAN KINSHASHA ESTIMATED 10: 326 EXPERTISE: TACTICS, CALCULUS, PSYCHOLOGY, UNDERWATER BASKET WEAVING, BACKGAMMON.

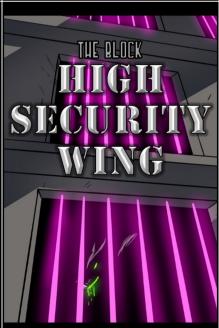




REDUCE DAMAGE DEALT TO CRIMINALS BY 1.

AT THE END OF THE VILLAIN TURN, THIS CARD DEALS THE LOWEST HP HERO TARGET (1) - 2 INFERNAL DAMAGE.

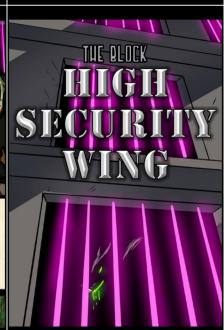
PRISONER IC-666 A.K.A SAMUEL HUMPHRY HELD AS HERETIC BY ISLAM, TAOISM, JUDAISM, MORMONISM, CHRISTIANITY, BUDDHISM, HINDUISM, ZOROASTRIANISM AND, SOMEHOW, ATHEISM.





AT THE END OF THE ENVIRONMENT TURN, THIS CARD DEALS THE HIGHEST HP HERO TARGET # - 2 MELEE DAMAGE AND # - 2 TOXIC DAMAGE.

PRISONER RR-85 A.K.A SCOTT WALKER
DIAGNOSIS: IRREVERSIBLE MUTATION, USEFUL
FOR STUDY OF PR-17 VECTOR, INTELLIGENCE
VESTIGIAL, DIET TOXIC WASTE AND HIMAN FLESH.





AT THE END OF THE ENVIRONMENT TURN, THE PLAYER WITH THE MOST CARDS IN THEIR HAND DISCARDS 3 CARDS, DRAWS 2 CARDS, AND THIS CARD DEALS THEIR HERO 3 PSYCHIC DAMAGE.

PRISONER PSy-5150 A.K.A JUDGE MENTAL THERAPIST NOTES: SPLIT PERSONALITIES, ALL INSANE. #17 MOST VIOLENT. #4 OBSESSED WITH IDEALIST, #11 SPEAKS IN DUTCH LIMERICKS.

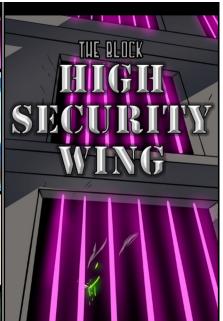




AT THE END OF THE ENVIRONMENT TURN,
DISCARD THE TOP CARD OF THE ENVIRONMENT
DECK.

IF IT IS NOT A TASK, THIS CARD DEALS THE HIGHEST HP HERO TARGET (#) - 2 LIGHTNING DAMAGE, THEN REPEAT THE TEXT OF THIS CARD.

PRISONER AC-23O A.K.A SEAN VARGAS PEAK POWER OUTPUT: 7,000 KILOWATTS THERAPIST'S NOTES: SANE, KIND OF A JERK REQUIRES RUBBER ROOM, RUBBER PANTS.



PATTE OF SOUR

TASK

WHEN THIS ENTERS PLAY, IF THERE ARE ANY OTHER TASKS INSTEAD DISCARD THIS CARD.

START OF THE ENVIRONMENT TURN: THE ENVIRONMENT DEALS EACH HERO TARGET X INFERNAL DAMAGE AND X COLD DAMAGE.

X IS THE NUMBER OF OCCULTISTS IN PLAY.

END OF THE ENVIRONMENT TURN: SHUFFLE ANY OCCULTISTS FROM THE ENVIRONMENT TRASH INTO THE ENVIRONMENT DECK. THEN DISCARD THE TOP () - 1 CARDS OF THE ENVIRONMENT DECK. PLAY ANY OCCULTISTS DISCARDED THIS WAY.

WHEN AN OCCULTIST IS DESTROYED: PLACE THEM UNDER THIS CARD. IF THERE ARE 3 CARDS UNDER THIS, EACH HERO GAINS 2 HP. THEN MOVE ALL CARDS UNDER THIS TO THE TRASH, AND DESTROY THIS CARD.

THE DEAD GUARDS WERE LAID IN A PENTAGRAM, THE SEER SITTING IN THE MIDDLE. "I MET JUST THE MOST FASCINATING, PEOPLE WHEN YOU STUCK ME IN HERE. I'LL SHOW YOU WHAT WE CAME UP WITH."

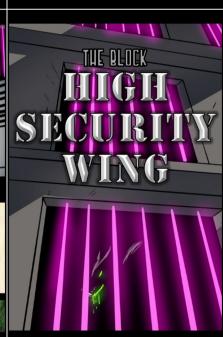




AT THE END OF THE ENVIRONMENT TURN, THIS CARD DEALS THE HIGHEST HP HERO TARGET X MELEE DAMAGE.

X IS THE NUMBER OF HERO ONGOING CARDS IN PLAY.

PRISONER TK-6000 A.K.A JANET WALSH AGE: UT YEARS, 8 MONTHS. PEAK FORCE RECORDED: 483,160 NEWTONS EYELINER: LAID ON WITH A SHOVEL.



THE MASTERWIND

TASK

WHEN THIS ENTERS PLAY, IF THERE ARE ANY OTHER TASKS INSTEAD DISCARD THIS CARD.

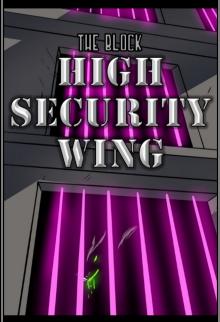
OTHERWISE, SEARCH THE ENVIRONMENT DECK AND TRASH FOR HIGHBROW AND PUT HER INTO PLAY. THEN SHUFFLE THE ENVIRONMENT DECK.

IF THERE ARE ANY OTHER CRIMINALS IN PLAY, HIGHBROW IS IMMUNE TO DAMAGE AND IS INDESTRUCTIBLE.

END OF THE ENVIRONMENT TURN: REVEAL THE TOP CARD OF THE ENVIRONMENT DECK. IF IT IS A CRIMINAL PLAY IT, OTHERWISE DISCARD IT.

WHEN HIGHBROW IS DESTROYED: EACH HERO DRAWS 2 CARDS AND DISCARDS A CARD, THEN DESTROY THIS CARD.

FOR HER INTELLECT, PATCHING INTO THE SECURITY SYSTEM FROM THE CELL WAS TRIVIAL. OPENING ALL THE DOORS WAS SIMPLE, LETTING, THE DISTRESS CALL GO OUT TO THE HEROES WAS... AMUSING.





AT THE END OF THE ENVIRONMENT TURN, THE HERO WITH THE MOST HERO CARDS IN PLAY MAY DESTROY ONE OF THEIR HERO CARDS.

IF THEY DO NOT, THIS CARD DEALS THEM X INFERNAL DAMAGE, WHERE X IS THE NUMBER OF HERO CARDS THEY HAVE IN PLAY.

PRISONER SC-13 A.K.A ALEXANDRU STOICA EDUCATION: ALEISTER CROWLEY, JOHN DEE, LE FAY, SCHOLOMANCE, AGRIPPA, DOMDANIEL REQUIRES CELL INLAID WITH SILVER, ELM, SALT.



THIS ONE'S PERSONAL

TASK

WHEN THIS ENTERS PLAY, IF THERE ARE ANY OTHER TASKS INSTEAD DISCARD THIS CARD.

OTHERWISE, REVEAL CARDS FROM THE ENVIRON-MENT DECK UNTIL YOU REVEAL A CRIMINAL. PLAY IT NEXT TO THIS CARD, AND SHUFFLE THE REST BACK. THEN THE SECOND HIGHEST HP HERO PUTS THE BOTTOM 2 CARDS OF THEIR DECK UNDER THIS CARD.

THE CRIMINAL BY THIS IS THE HUNTED.

THE HERO WHOSE CARDS ARE UNDER THIS CARD IS THE HUNTER.

REDUCE ALL DAMAGE DEALT TO THE HUNTED BY ANY SOURCE OTHER THAN THE HUNTER BY (1) - 2.

WHEN THE HUNTED IS DESTROYED: THE HUNTER MAY PLAY, DRAW OR DISCARD THE TWO CARDS UNDER THIS IN ANY ORDER. THEN DESTROY THIS CARD.

AS THE MELEE RAGED ON, CHRONO RANGER SUPPED DOWN ONE OF THE SIDE HALLS. ONE MORE CARRIER OF THAT PLAGUE, ONE MORE WAY TO AVENGE THE METALLIC STUMP OF HIS ARM.

