

SENTINEL
COMICS
28

THE GEISHA

YIN YANG
POWER: ONE HERO MAY USE A POWER NOW.

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ONE PLAYER MAY PLAY A CARD NOW.
ONE HERO REGAINS 2 HP.
DESTROY AN ONGOING CARD.

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HEADLOCK

ONE-SHOT

THE GEISHA DEALS ONE TARGET 3 MELEE DAMAGE.
IF THAT TARGET TOOK DAMAGE THIS WAY, IT CANNOT DEAL DAMAGE UNTIL THE START OF YOUR NEXT TURN.

"YOU MIGHT NOT BE ABLE TO FIGHT LIKE A SAMURAI, BUT YOU CAN AT LEAST DIE LIKE A SAMURAI!"
-THE GEISHA, WAY OF THE WARRIOR #5

ART BY LEIF HEANZO, ©2012-2013 RISK AVERSION GAMES, LLC

SENTINELS
OF THE
MULTIVERSE

THE GEISHA

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SENTINELS
OF THE
MULTIVERSE

THE GEISHA

SHOWDOWN STRIKE



ONGOING, LIMITED

IF THE GEISHA IS DEALT DAMAGE BY A TARGET SHE DEALS THAT TARGET X MELEE DAMAGE, WHERE X IS THE AMOUNT OF COMPANION CARDS IN THE TRASH.
AT THE START OF YOUR TURN, DESTROY THIS CARD.

"YOU DIDN'T THINK IT WAS
GONNA BE THAT EASY, DID YOU?"
-THE GEISHA, WAY OF THE WARRIOR #20

ART BY LEIF HEANZO, ©2012-2013 RISK AVERSION GAMES, LLC

SENTINELS OF THE MULTIVERSE



THE GEISHA

SHOWDOWN STRIKE



ONGOING, LIMITED

IF THE GEISHA IS DEALT DAMAGE BY A TARGET SHE DEALS THAT TARGET X MELEE DAMAGE, WHERE X IS THE AMOUNT OF COMPANION CARDS IN THE TRASH.
AT THE START OF YOUR TURN, DESTROY THIS CARD.

"YOU DIDN'T THINK IT WAS
GONNA BE THAT EASY, DID YOU?"
-THE GEISHA, WAY OF THE WARRIOR #20

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SENTINELS OF THE MULTIVERSE



THE GEISHA

TO DIE FOR



ONGOING, LIMITED

AT THE END OF YOUR TURN YOU MAY DISCARD 1 NINJA CARD.

IF YOU DO, THE GEISHA DEALS ONE TARGET 3 MELEE DAMAGE AND 3 TOXIC DAMAGE.

"I WISH
I COULD DO IT MYSELF"
-THE GEISHA, WAY OF THE WARRIOR #3

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SENTINELS OF THE MULTIVERSE



THE GEISHA

TO DIE FOR



ONGOING, LIMITED

AT THE END OF YOUR TURN YOU MAY DISCARD 1 NINJA CARD.

IF YOU DO, THE GEISHA DEALS ONE TARGET 3 MELEE DAMAGE AND 3 TOXIC DAMAGE.

"I WISH
I COULD DO IT MYSELF"
-THE GEISHA, WAY OF THE WARRIOR #3

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SENTINELS OF THE MULTIVERSE



THE GEISHA

SHADOW MASTER 4



COMPANION, NINJA, LIMITED

AT THE END OF YOUR TURN THE SHADOW MASTER DEALS THE NON-HERO TARGET WITH THE HIGHEST HP 3 MELEE DAMAGE.

INCREASE DAMAGE DEALT BY THE GEISHA AND HER COMPANIONS BY 1.

"THERE IS ONLY ONE MAN FOR THE JOB."
-THE GEISHA, WAY OF THE WARRIOR #0

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SENTINELS OF THE MULTIVERSE



THE GEISHA

SHADOW MASTER 4



COMPANION, NINJA, LIMITED

AT THE END OF YOUR TURN THE SHADOW MASTER DEALS THE NON-HERO TARGET WITH THE HIGHEST HP 3 MELEE DAMAGE.

INCREASE DAMAGE DEALT BY THE GEISHA AND HER COMPANIONS BY 1.

"THERE IS ONLY ONE MAN FOR THE JOB."
-THE GEISHA, WAY OF THE WARRIOR #0

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SENTINELS OF THE MULTIVERSE



THE GEISHA

CLAN LEADER



ONGOING

POWER: SEARCH YOUR TRASH FOR A COMPANION CARD AND PUT IT INTO PLAY OR SEARCH YOUR DECK FOR A COMPANION CARD AND PUT IT INTO YOUR HAND.

"I REALLY WANT YOU TO MEET MY FAMILY."
-THE GEISHA, WAY OF THE WARRIOR #1

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SENTINELS OF THE MULTIVERSE



THE GEISHA

CLAN LEADER



ONGOING

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SENTINELS OF THE MULTIVERSE



THE GEISHA

THE STUDENT **3**

COMPANION

AT THE START OF YOUR TURN THE STUDENT DEALS ONE TARGET 1 MELEE DAMAGE OR DESTROY THIS CARD. WHEN THIS CARD IS DESTROYED THIS WAY SEARCH YOUR TRASH FOR A NINJA CARD AND PUT IT INTO PLAY.

"ONE DAY YOU'LL BE A GREAT WARRIOR."
-THE GEISHA, WAY OF THE WARRIOR #14

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SENTINELS OF THE MULTIVERSE

THE GEISHA

THE STUDENT **3**

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SENTINELS OF THE MULTIVERSE

THE GEISHA

SHINOBI, KOGA

4



COMPANION, NINJA

PLAY THIS CARD NEXT TO A HERO TARGET. WHENEVER THAT TARGET WOULD BE DEALT DAMAGE, YOU MAY REDIRECT THAT DAMAGE TO KOGA. WHEN THIS CARD ENTERS PLAY, RETURN ALL OTHER NINJA CARDS IN PLAY TO YOUR HAND.

"THE ONLY THING WE NEED RIGHT NOW IS TIME... OR KOGA."
-THE GEISHA, WAY OF THE WARRIOR #9

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SENTINELS OF THE MULTIVERSE



THE GEISHA

SHINOBI, KOGA

4



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SENTINELS OF THE MULTIVERSE



THE GEISHA

SHINOBI, KOGA

4



COMPANION, NINJA

PLAY THIS CARD NEXT TO A HERO TARGET. WHENEVER THAT TARGET WOULD BE DEALT DAMAGE, YOU MAY REDIRECT THAT DAMAGE TO KOGA. WHEN THIS CARD ENTERS PLAY, RETURN ALL OTHER NINJA CARDS IN PLAY TO YOUR HAND.

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-THE GEISHA, WAY OF THE WARRIOR #9

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SENTINELS OF THE MULTIVERSE



THE GEISHA

SHINOBI, HATTORI

4



COMPANION, NINJA

PLAY THIS CARD NEXT TO A NON-HERO TARGET. THE FIRST TIME EACH TURN THAT TARGET DEALS DAMAGE, HATTORI DEALS THAT TARGET 1 MELEE DAMAGE. WHEN THIS CARD ENTERS PLAY, RETURN ALL OTHER NINJA CARDS IN PLAY TO YOUR HAND.

"HE IS 'REVENGE' IN ITS MOST PHYSICAL FORM!"
-THE GEISHA, WAY OF THE WARRIOR #12

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SENTINELS OF THE MULTIVERSE



THE GEISHA

SHINOBI, HATTORI 4



COMPANION, NINJA

PLAY THIS CARD NEXT TO A NON-HERO TARGET. THE FIRST TIME EACH TURN THAT TARGET DEALS DAMAGE, HATTORI DEALS THAT TARGET 1 MELEE DAMAGE. WHEN THIS CARD ENTERS PLAY, RETURN ALL OTHER NINJA CARDS IN PLAY TO YOUR HAND.

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SENTINELS OF THE MULTIVERSE



THE GEISHA

SHINOBI, HATTORI 4



COMPANION, NINJA

PLAY THIS CARD NEXT TO A NON-HERO TARGET. THE FIRST TIME EACH TURN THAT TARGET DEALS DAMAGE, HATTORI DEALS THAT TARGET 1 MELEE DAMAGE. WHEN THIS CARD ENTERS PLAY, RETURN ALL OTHER NINJA CARDS IN PLAY TO YOUR HAND.

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SENTINELS OF THE MULTIVERSE



THE GEISHA

THE SENSEI 1



COMPANION, LIMITED

REDUCE DAMAGE DEALT TO THIS CARD BY 1.

WHEN THIS CARD IS DESTROYED, SEARCH YOUR DECK FOR A COMPANION CARD AND PUT IT INTO PLAY.

"ANY OF MY STUDENTS IS STRONGER THAN YOU EVER WILL BE."
-THE SENSEI, WAY OF THE WARRIOR #24

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SENTINELS OF THE MULTIVERSE



THE GEISHA

THE SENSEI 1



COMPANION, LIMITED

REDUCE DAMAGE DEALT TO THIS CARD BY 1.

WHEN THIS CARD IS DESTROYED, SEARCH YOUR DECK FOR A COMPANION CARD AND PUT IT INTO PLAY.

"ANY OF MY STUDENTS IS STRONGER THAN YOU EVER WILL BE."
-THE SENSEI, WAY OF THE WARRIOR #24

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SENTINELS OF THE MULTIVERSE



THE GEISHA

THE SENSEI

1



COMPANION, LIMITED

REDUCE DAMAGE DEALT TO THIS CARD BY 1.
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SENTINELS OF THE MULTIVERSE



FORESHADOWING



ONE-SHOT

TWO PLAYERS MAY LOOK AT THE TOP CARD OF THEIR DECK.
ONE PLAYER MAY PLAY A CARD.

"YOU MUST KNOW YOURSELF TO LEARN ABOUT THE ENEMY."
-THE GEISHA, WAY OF THE WARRIOR #7

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SENTINELS OF THE MULTIVERSE



FORESHADOWING



ONE-SHOT

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SENTINELS OF THE MULTIVERSE



FORESHADOWING



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SENTINELS OF THE MULTIVERSE



DRAGON TATTOO



ONE-SHOT

THE GEISHA DEALS A NON-VILLIAN TARGET 2 PSYCHIC DAMAGE.

THAT TARGET IS IMMUNE TO DAMAGE UNTIL THE START OF YOUR NEXT TURN.

"WHAT DOESN'T KILL YOU,
ONLY MAKES YOU STRONGER."
-THE GEISHA, WAY OF THE WARRIOR #14

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SENTINELS OF THE MULTIVERSE



THE GEISHA

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SENTINELS OF THE MULTIVERSE



THE GEISHA

OBLITERATION



ONE-SHOT

DESTROY A HERO ONGOING CARD.

IF YOU DID, YOU MAY DESTROY AN ONGOING CARD AND AN ENVIRONMENT CARD.

PLAY A CARD.

"I FEEL LIKE
REDECORATING!"
-THE GEISHA, WAY OF THE WARRIOR #14

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SENTINELS OF THE MULTIVERSE



THE GEISHA

OBLITERATION



ONE-SHOT

DESTROY A HERO ONGOING CARD.

IF YOU DID, YOU MAY DESTROY AN ONGOING CARD AND AN ENVIRONMENT CARD.

PLAY A CARD.

"I FEEL LIKE REDECORATING!"

-THE GEISHA, WAY OF THE WARRIOR #81

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SENTINELS OF THE MULTIVERSE



THE GEISHA

OBLITERATION



ONE-SHOT

DESTROY A HERO ONGOING CARD.

IF YOU DID, YOU MAY DESTROY AN ONGOING CARD AND AN ENVIRONMENT CARD.

PLAY A CARD.

"I FEEL LIKE REDECORATING!"

-THE GEISHA, WAY OF THE WARRIOR #81

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SENTINELS OF THE MULTIVERSE



THE GEISHA

LIFE INSURANCE



ONE-SHOT

SEARCH YOUR DECK FOR A COMPANION CARD AND PUT IT INTO PLAY.

DISCARD A CARD. YOU MAY DRAW A CARD.

"GENTLEMEN, THIS MEETING IS ADJOURNED."

-THE GEISHA, WAY OF THE WARRIOR #1

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SENTINELS OF THE MULTIVERSE



THE GEISHA

LIFE INSURANCE



ONE-SHOT

SEARCH YOUR DECK FOR A COMPANION CARD AND PUT IT INTO PLAY.

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SENTINELS OF THE MULTIVERSE



THE GEISHA

LIFE INSURANCE



ONE-SHOT

SEARCH YOUR DECK FOR A COMPANION CARD AND PUT IT INTO PLAY.

DISCARD A CARD. YOU MAY DRAW A CARD.

"GENTLEMEN,
THIS MEETING IS ADJOURNED."
-THE GEISHA, WAY OF THE WARRIOR #13

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SENTINELS OF THE MULTIVERSE

THE GEISHA

PRINCESS OF COMBAT



ONGOING, LIMITED

POWER: THE GEISHA DEALS A TARGET 1 MELEE DAMAGE FOR EACH COMPANION CARD IN PLAY.

"SAY HELLO TO MY
LITTLE FRIENDS."
-THE GEISHA, WAY OF THE WARRIOR #13

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SENTINELS OF THE MULTIVERSE

THE GEISHA

PRINCESS OF COMBAT



ONGOING, LIMITED

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THE GEISHA

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ONGOING, LIMITED

POWER: THE GEISHA DEALS A TARGET 1 MELEE DAMAGE FOR EACH COMPANION CARD IN PLAY.

"SAY HELLO TO MY
LITTLE FRIENDS."
-THE GEISHA, WAY OF THE WARRIOR #13

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SENTINELS OF THE MULTIVERSE

THE GEISHA

ACUPUNCTURE



ONGOING

POWER: THE GEISHA DEALS 3 PSYCHIC DAMAGE TO A HERO TARGET. A HERO TARGET OTHER THAN HERSELF REGAINS X HP, WHERE X IS THE DAMAGE DEALT THIS WAY PLUS 1.

"TRUST ME, IT WORKS JUST FINE."

-THE GEISHA, WAY OF THE WARRIOR #4

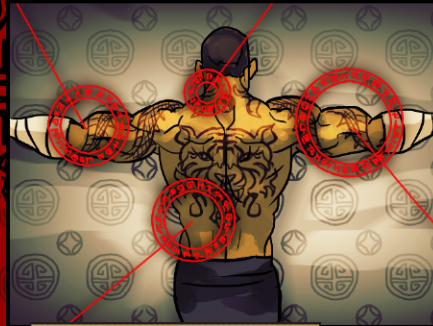
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SENTINELS OF THE MULTIVERSE



THE GEISHA

ACUPUNCTURE



ONGOING

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"TRUST ME, IT WORKS JUST FINE."

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SENTINELS OF THE MULTIVERSE



THE GEISHA

ACUPUNCTURE



ONGOING

POWER: THE GEISHA DEALS 3 PSYCHIC DAMAGE TO A HERO TARGET. A HERO TARGET OTHER THAN HERSELF REGAINS X HP, WHERE X IS THE DAMAGE DEALT THIS WAY PLUS 1.

"TRUST ME, IT WORKS JUST FINE."

-THE GEISHA, WAY OF THE WARRIOR #4

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SENTINELS OF THE MULTIVERSE



THE GEISHA