

Sentinels of the Multiverse – Buffyverse – Vilain Deck: Dark Willow



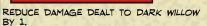








ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"



WHEN THIS CARD LEAVES PLAY, DARK WILLOW DEALS EACH TARGET 2 INFERNAL DAMAGE.

XANDER: "YOU SAID IT YOURSELF, WIL, THE MAGIC'S TOO STRONG. THERE'S NO COMING BACK FROM IT." WILLOW: "I'M NOT COMING BACK." - "VILLAINS" ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER" ONE-SHOT IF WARREN IS IN PLAY, HE DEALS HIMSELF 6 MELEE DAMAGE. PREVENT ALL FURTHER DAMAGE HE WOULD DEAL THIS TURN. IF WARREN IS NOT IN PLAY, THE HERO TARGET WITH THE HIGHEST HP DEALS THEMSELVES 6 MELEE DAMAGE. DESTROY (1) - 2 OF THEIR NON CHARACTER CARDS IN PLAY.



ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"

"BORED NOW." -WILLOW, "VILLAINS"











PLAY THE TOP CARD OF THE VILLAIN DECK.







ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"





THIS CARD'S MAX HP IS TWICE (1).

WHEN THIS CARD ENTERS PLAY, SEARCH THE VILLAIN DECK AND TRASH FOR 1 COPY OF EARTH GOLEM AND PUT IT INTO PLAY

AT THE END OF THE VILLAIN TURN, THIS CARD DEALS THE HERO TARGET WITH THE HIGHEST HP 2 MELEE DAMAGE. REDIRECT THE NEXT DAMAGE DEALT BY THAT TARGET TO THIS CARD.

"IT WAS ME WHO TOOK YOU OUT OF THE EARTH. WELL NOW... THE EARTH WANTS YOU BACK." -WILLOW, "GRAVE"

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"





THIS CARD'S MAX HP IS TWICE (1).

WHEN THIS CARD ENTERS PLAY, SEARCH THE VILLAIN DECK AND TRASH FOR 1 COPY OF EARTH GOLEM AND PUT IT INTO PLAY

AT THE END OF THE VILLAIN TURN, THIS CARD DEALS THE HERO TARGET WITH THE HIGHEST HP 2 MELEE DAMAGE. REDIRECT THE NEXT DAMAGE DEALT BY THAT TARGET TO THIS CARD.

"IT WAS ME WHO TOOK YOU OUT OF THE EARTH. WELL NOW... THE EARTH WANTS YOU BACK." -WILLOW "GRAVE"

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"





ONE-SHOT

THE ENVIRONMENT DEALS THE HERO TARGET WITH THE LOWEST HP (1) + 1 MELEE DAMAGE. IF WARREN IS IN PLAY, REDIRECT THIS DAMAGE

A TARGET DEALT DAMAGE THIS WAY CANNOT DEAL DAMAGE UNTIL THE START OF THE NEXT VILLAIN TURN.

> "IRRETITE." -WILLOW, "VILLAINS"

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER





THE ENVIRONMENT DEALS THE HERO TARGET WITH THE LOWEST HP (1) + 1 MELEE DAMAGE. IF WARREN IS IN PLAY, REDIRECT THIS DAMAGE

A TARGET DEALT DAMAGE THIS WAY CANNOT DEAL DAMAGE UNTIL THE START OF THE NEXT VILLAIN TURN.

"IRRETITE." -WILLOW, "VILLAINS"

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYE"













"YOU BOYS LIKE MAGIC, DON'T YOU?

ABRACADABRA."

-WILLOW, "TWO TO GO"

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"

DARK WILLOW DEALS THE 2 HERO TARGETS WITH THE HIGHEST HP (1) + 1 INFERNAL DAMAGE EACH.

"YOU BOYS LIKE MAGIC, DON'T YOU? ABRACADABRA." -WILLOW, "TWO TO GO"

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"





- "TWO TO GO"

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"



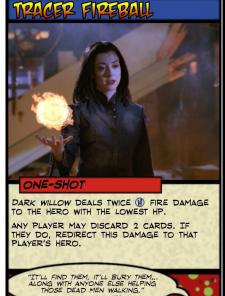






ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"





ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"













AT THE START OF THE GAME, PUT DARK WILLOW'S CHARACTER CARDS INTO PLAY, "VENGEFUL WITCH" SIDE UP. PUT WARREN'S VILLAIN CHARACTER CARDS INTO PLAY, "FUGITIVE

GAMEPLAY

AT THE START OF THE VILLAIN TURN, IF WARREN IS NOT IN PLAY FLIP DARK WILLOW'S CHARACTER CARDS. AT THE END OF THE VILLAIN TURN, DARK WILLOW DEALS WARREN 4 INFERNAL DAMAGE.

REDUCE DAMAGE DEALT TO DARK WILLOW BY HERO TARGETS By 1.

ADVANCED

REDUCE DAMAGE DEALT TO DARK WILLOW BY HERO TARGETS



THE VILLAIN DECK.

THEN DARK WILLOW DEALS THE HERO TARGET NEXT TO EFFIGY OF PROSPEREXA 3 INFERNAL DAMAGE. IF NO DAMAGE IS DEALT THIS WAY, WILLOW'S RITUAL DESTROY THE WORLD. GAME OVER.

ADVANCED

AT THE END OF THE VILLAIN TURN, DARK WILLOW DEALS EACH OTHER TARGET 2 IRREDUCIBLE INFERNAL DAMAGE.



-WILLOW, "GRAVE"

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"

END OF THE VILLAIN TURN: WARREN DEALS DARK WILLOW AND THE HERO WITH THE LOWEST HP 2 PROJECTILE DAMAGE EACH.

REDIRECT THE FIRST INSTANCE OF DAMAGE DEALT BY DARK WILLOW EACH TURN TO WARREN.

WHEN WARREN WOULD BE DESTROYED, FLIP WARREN'S VILLAIN CHARACTER CARDS INSTEAD.

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"



WHEN THIS CARD IS FLIPPED TO THIS SIDE, MOVE THIS CARD BY A HERO TARGET.

AT THE START OF THE VILLAIN TURN, ANY PLAYER MAY MOVE THIS CARD BY ONE OF THEIR HERO TARGETS.

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER