



<p>POW!</p>  <p>ONE-SHOT, SIGNATURE</p> <p>SWITCH TO YAK GUARDIAN'S "CHARGE!" HERO CARD.</p> <p>YAK GUARDIAN DEALS 1 TARGET 3 MELEE DAMAGE.</p> <p>NOTHING BEATS AN UNEXPECTED HEAD-BUTT! --YAK GUARDIAN (YAK GUARDIAN ANNUAL #2)</p>	<p>SENTINELS OF THE MULTIVERSE™</p> <p>CROSSOVER CRISIS</p> <p>ADDIED COMICS YAK GUARDIAN</p>	<p>POW!</p>  <p>ONE-SHOT, SIGNATURE</p> <p>SWITCH TO YAK GUARDIAN'S "CHARGE!" HERO CARD.</p> <p>YAK GUARDIAN DEALS 1 TARGET 3 MELEE DAMAGE.</p> <p>NOTHING BEATS AN UNEXPECTED HEAD-BUTT! --YAK GUARDIAN (YAK GUARDIAN ANNUAL #2)</p>	<p>SENTINELS OF THE MULTIVERSE™</p> <p>CROSSOVER CRISIS</p> <p>ADDIED COMICS YAK GUARDIAN</p>
<p>RECKLESS CHARGE</p>  <p>ONE-SHOT, SIGNATURE</p> <p>SWITCH TO YAK GUARDIAN'S "CHARGE!" HERO CARD.</p> <p>YAK GUARDIAN DEALS HIMSELF AND ALL NON-HERO TARGETS 1 IRREDUCIBLE MELEE DAMAGE.</p> <p>AAAAAAA!!!! --YAK GUARDIAN (YAK GUARDIAN #23)</p>	<p>SENTINELS OF THE MULTIVERSE™</p> <p>CROSSOVER CRISIS</p> <p>ADDIED COMICS YAK GUARDIAN</p>	<p>RECKLESS CHARGE</p>  <p>ONE-SHOT, SIGNATURE</p> <p>SWITCH TO YAK GUARDIAN'S "CHARGE!" HERO CARD.</p> <p>YAK GUARDIAN DEALS HIMSELF AND ALL NON-HERO TARGETS 1 IRREDUCIBLE MELEE DAMAGE.</p> <p>AAAAAAA!!!! --YAK GUARDIAN (YAK GUARDIAN #23)</p>	<p>SENTINELS OF THE MULTIVERSE™</p> <p>CROSSOVER CRISIS</p> <p>ADDIED COMICS YAK GUARDIAN</p>

MASKING ODOR

ONGOING, SIGNATURE

SWITCH TO YAK GUARDIAN'S "HORRID STENCH" HERO CARD.

PLAY THIS CARD NEXT TO A HERO TARGET. THAT TARGET IS IMMUNE TO DAMAGE. AT THE START OF YOUR TURN, DESTROY THIS CARD.

TO THE SNIFFER-BOTS, YOU'LL SMELL LIKE A DAMP, MUSTY ROOM. --YAK GUARDIAN (YAK GUARDIAN #8)

SENTINELS
OF THE
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CROSSOVER
CRISIS

ADDIED
COMICS

YAK
GUARDIAN

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SENTINELS
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CROSSOVER
CRISIS

ADDIED
COMICS

YAK
GUARDIAN

LINGERING STENCH

ONE-SHOT, SIGNATURE

SWITCH TO YAK GUARDIAN'S "HORRID STENCH" HERO CARD.

YAK GUARDIAN DEALS 1 TARGET 2 TOXIC DAMAGE AND UP TO 2 OTHER TARGETS 1 TOXIC DAMAGE EACH.

HEH! SILENT... BUT DEADLY. --YAK GUARDIAN (YAK GUARDIAN #17)

SENTINELS
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CROSSOVER
CRISIS

ADDIED
COMICS

YAK
GUARDIAN

LINGERING STENCH



ONE-SHOT, SIGNATURE

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TOXIC DAMAGE AND UP TO 2 OTHER
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HEH! SILENT... BUT DEADLY. --YAK GUARDIAN (YAK GUARDIAN #17)

DISABLING STINK



ONE-SHOT, SIGNATURE

SWITCH TO YAK GUARDIAN'S "HORRID STENCH" HERO CARD.

SELECT A NON-CHARACTER CARD
TARGET. THAT TARGET CAN NOT DEAL
DAMAGE UNTIL THE START OF YOUR
TURN.

THAT SHOULD HOLD 'EM. --MINDY (YAK GUARDIAN #5)

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CROSSOVER CRISIS



LINGERING STENCH



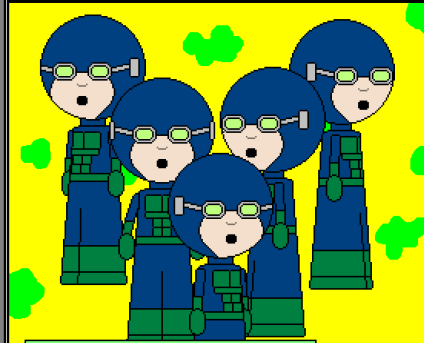
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DISABLING STINK



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CROSSOVER CRISIS



SENTINELS OF THE MULTIVERSE™

CROSSOVER CRISIS



PREDICTING THEIR PATH

ONE-SHOT, SIGNATURE

SWITCH TO YAK GUARDIAN'S "PREMONITION" HERO CARD.

EACH HERO MAY REVEAL THE TOP CARD OF THEIR DECK AND THEN REPLACE OR DISCARD THE REVEALED CARD.

THERE ARE SO MANY PATHS... --MINDY
CAN YOU SEE THE RIGHT ONE? --YAK GUARDIAN
(YAK GUARDIAN #29)

PREDICTING THEIR PATH

ONE-SHOT, SIGNATURE

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PREDICTING THEIR PATH

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CAN YOU SEE THE RIGHT ONE? --YAK GUARDIAN
(YAK GUARDIAN #29)

I FEEL YOUR PAIN

ONE-SHOT, SIGNATURE

SWITCH TO YAK GUARDIAN'S "PREMONITION" HERO CARD.

YAK GUARDIAN DEALS 1 TARGET 4 PSYCHIC DAMAGE AND DEALS HIMSELF 2 PSYCHIC DAMAGE.

THE PAIN IS REAL... FOR BOTH OF US. --YAK GUARDIAN
(YAK GUARDIAN #19)

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GUARDIAN

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<p>I FEEL YOUR PAIN</p>  <p>ONE-SHOT, SIGNATURE</p> <p>SWITCH TO YAK GUARDIAN'S "PREMONITION" HERO CARD.</p> <p>YAK GUARDIAN DEALS 1 TARGET 4 PSYCHIC DAMAGE AND DEALS HIMSELF 2 PSYCHIC DAMAGE.</p> <p>THE PAIN IS REAL... FOR BOTH OF US. --YAK GUARDIAN (YAK GUARDIAN #19)</p>	<p>SENTINELS OF THE MULTIVERSE™</p> <p>CROSSOVER CRISIS</p> <p>ADDIED COMICS YAK GUARDIAN</p>	<p>I FEEL YOUR PAIN</p>  <p>ONE-SHOT, SIGNATURE</p> <p>SWITCH TO YAK GUARDIAN'S "PREMONITION" HERO CARD.</p> <p>YAK GUARDIAN DEALS 1 TARGET 4 PSYCHIC DAMAGE AND DEALS HIMSELF 2 PSYCHIC DAMAGE.</p> <p>THE PAIN IS REAL... FOR BOTH OF US. --YAK GUARDIAN (YAK GUARDIAN #19)</p>	<p>SENTINELS OF THE MULTIVERSE™</p> <p>CROSSOVER CRISIS</p> <p>ADDIED COMICS YAK GUARDIAN</p>
<p>PSYCHIC BLAST</p>  <p>ONE-SHOT, SIGNATURE</p> <p>SWITCH TO YAK GUARDIAN'S "PREMONITION" HERO CARD.</p> <p>YAK GUARDIAN DEALS 1 TARGET 3 PSYCHIC DAMAGE. DISCARD THE TOP CARD FROM THE DECK ASSOCIATED WITH THAT TARGET.</p> <p>HERE! FEEL THE TERROR THAT YOU INFLICT ON OTHERS! --YAK GUARDIAN (BLACK & BLUE ANNUAL #28)</p>	<p>SENTINELS OF THE MULTIVERSE™</p> <p>CROSSOVER CRISIS</p> <p>ADDIED COMICS YAK GUARDIAN</p>	<p>PSYCHIC BLAST</p>  <p>ONE-SHOT, SIGNATURE</p> <p>SWITCH TO YAK GUARDIAN'S "PREMONITION" HERO CARD.</p> <p>YAK GUARDIAN DEALS 1 TARGET 3 PSYCHIC DAMAGE. DISCARD THE TOP CARD FROM THE DECK ASSOCIATED WITH THAT TARGET.</p> <p>HERE! FEEL THE TERROR THAT YOU INFLICT ON OTHERS! --YAK GUARDIAN (BLACK & BLUE ANNUAL #28)</p>	<p>SENTINELS OF THE MULTIVERSE™</p> <p>CROSSOVER CRISIS</p> <p>ADDIED COMICS YAK GUARDIAN</p>

SIGNATURE ATTACK

ONE-SHOT

SELECT MELEE, TOXIC, OR PSYCHIC. YAK GUARDIAN DEALS 1 TARGET X DAMAGE OF THE SELECTED TYPE, WHERE X EQUALS THE NUMBER OF SIGNATURE CARDS IN YOUR TRASH.

I WILL DEFEAT YOU, CLOUD CAPTAIN! ONLY THE HOW IS UNDECIDED. --YAK GUARDIAN (YAK GUARDIAN #3)

TELEPATHIC CLUB

EQUIPMENT, LIMITED

INCREASE DAMAGE DEALT BY YAK GUARDIAN BY 1.

POWER: YAK GUARDIAN DEALS 1 TARGET 3 PROJECTILE DAMAGE. DESTROY THIS CARD.

WHAT DO WE HAVE HERE... WELL, NOW, THAT'S HANDY. --YAK GUARDIAN (YAK GUARDIAN #2)

SENTINELS
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CROSSOVER
CRISIS

ADDED COMICS

YAK GUARDIAN

SIGNATURE ATTACK

ONE-SHOT

SELECT MELEE, TOXIC, OR PSYCHIC. YAK GUARDIAN DEALS 1 TARGET X DAMAGE OF THE SELECTED TYPE, WHERE X EQUALS THE NUMBER OF SIGNATURE CARDS IN YOUR TRASH.

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SENTINELS
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CROSSOVER
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ADDED COMICS

YAK GUARDIAN

TELEPATHIC CLUB

EQUIPMENT, LIMITED

INCREASE DAMAGE DEALT BY YAK GUARDIAN BY 1.

POWER: YAK GUARDIAN DEALS 1 TARGET 3 PROJECTILE DAMAGE. DESTROY THIS CARD.

WHAT DO WE HAVE HERE... WELL, NOW, THAT'S HANDY. --YAK GUARDIAN (YAK GUARDIAN #2)

EXTRA-DIMENSIONAL TRUNK

ONE-SHOT

EACH PLAYER MAY SEARCH THEIR TRASH FOR AN ONGOING OR EQUIPMENT CARD AND PUT IT INTO THEIR HAND.

YOU MAY PLAY A CARD.

I'M REALLY NOT SURE HOW BIG IT IS... BUT THERE'S ALL SORT OF USEFUL THINGS IN THERE. --YAK GUARDIAN (YAK GUARDIAN #7)

SENTINELS OF THE MULTIVERSE

CROSSOVER CRISIS

SENTINELS OF THE MULTIVERSE

CROSSOVER CRISIS

TELEPATHIC CLUB

EQUIPMENT, LIMITED

INCREASE DAMAGE DEALT BY YAK GUARDIAN BY 1.

POWER: YAK GUARDIAN DEALS 1 TARGET 3 PROJECTILE DAMAGE. DESTROY THIS CARD.

WHAT DO WE HAVE HERE... WELL, NOW, THAT'S HANDY. --YAK GUARDIAN (YAK GUARDIAN #2)

EXTRA-DIMENSIONAL TRUNK

ONE-SHOT

EACH PLAYER MAY SEARCH THEIR TRASH FOR AN ONGOING OR EQUIPMENT CARD AND PUT IT INTO THEIR HAND.

YOU MAY PLAY A CARD.

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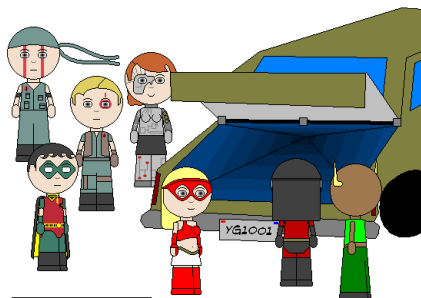
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CROSSOVER CRISIS

EXTRA-DIMENSIONAL TRUNK



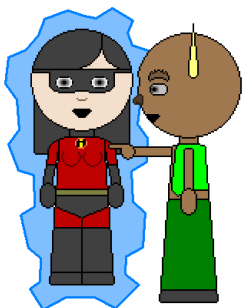
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NATURAL HEALER



ONGOING

POWER: SELECT A HERO TARGET. THAT TARGET REGAINS 2 HP. IF THAT TARGET NOW HAS FEWER THAN HALF THEIR MAXIMUM HP, THAT TARGET REGAINS AN ADDITIONAL 1 HP.

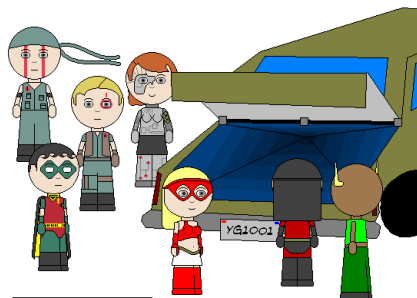
I REALLY DON'T KNOW HOW I DO IT. I JUST TOUCH YOU AND THINK ABOUT YOU FEELIN' BETTER. --YAK GUARDIAN (YAK GUARDIAN # 23)

SENTINELS OF THE MULTIVERSE™

CROSSOVER CRISIS

ADDICED COMICS YAK GUARDIAN

EXTRA-DIMENSIONAL TRUNK



ONE-SHOT

EACH PLAYER MAY SEARCH THEIR TRASH FOR AN ONGOING OR EQUIPMENT CARD AND PUT IT INTO THEIR HAND.

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NATURAL HEALER



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SENTINELS OF THE MULTIVERSE™

CROSSOVER CRISIS

ADDICED COMICS YAK GUARDIAN

SENTINELS OF THE MULTIVERSE™

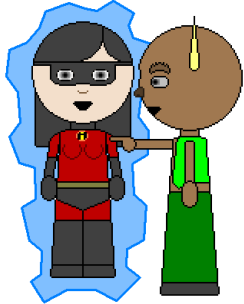
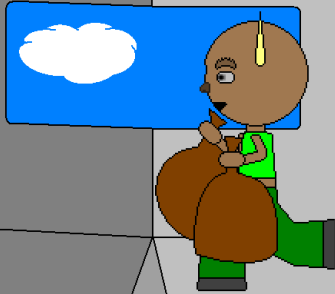
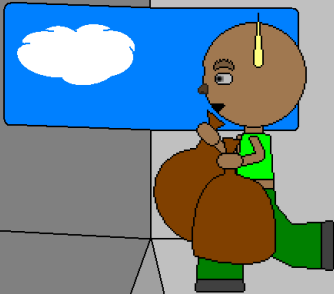
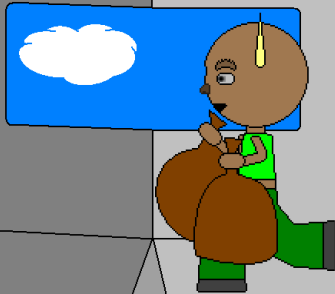
CROSSOVER CRISIS

ADDICED COMICS YAK GUARDIAN

SENTINELS OF THE MULTIVERSE™

CROSSOVER CRISIS

ADDICED COMICS YAK GUARDIAN

<p>NATURAL HEALER</p>  <p>ONGOING</p> <p>POWER: SELECT A HERO TARGET. THAT TARGET REGAINS 2 HP. IF THAT TARGET NOW HAS FEWER THAN HALF THEIR MAXIMUM HP, THAT TARGET REGAINS AN ADDITIONAL 1 HP.</p> <p>I REALLY DON'T KNOW HOW I DO IT. I JUST TOUCH YOU AND THINK ABOUT YOU FEELIN' BETTER. --YAK GUARDIAN (YAK GUARDIAN # 23)</p>	<p>SENTINELS OF THE MULTIVERSE™</p> <p>CROSSOVER CRISIS</p> <p>ADDED COMICS YAK GUARDIAN</p>	<p>STOLEN DURING ESCAPE</p>  <p>ONE-SHOT</p> <p>DRAW 2 CARDS.</p> <p>YOU MAY USE A POWER NOW.</p> <p>THE CLOUD CAPTAIN WILL NEVER MISS THESE, RIGHT? --YAK GUARDIAN (YAK GUARDIAN #2)</p>	<p>SENTINELS OF THE MULTIVERSE™</p> <p>CROSSOVER CRISIS</p> <p>ADDED COMICS YAK GUARDIAN</p>
<p>STOLEN DURING ESCAPE</p>  <p>ONE-SHOT</p> <p>DRAW 2 CARDS.</p> <p>YOU MAY USE A POWER NOW.</p> <p>THE CLOUD CAPTAIN WILL NEVER MISS THESE, RIGHT? --YAK GUARDIAN (YAK GUARDIAN #2)</p>	<p>SENTINELS OF THE MULTIVERSE™</p> <p>CROSSOVER CRISIS</p> <p>ADDED COMICS YAK GUARDIAN</p>	<p>STOLEN DURING ESCAPE</p>  <p>ONE-SHOT</p> <p>DRAW 2 CARDS.</p> <p>YOU MAY USE A POWER NOW.</p> <p>THE CLOUD CAPTAIN WILL NEVER MISS THESE, RIGHT? --YAK GUARDIAN (YAK GUARDIAN #2)</p>	<p>SENTINELS OF THE MULTIVERSE™</p> <p>CROSSOVER CRISIS</p> <p>ADDED COMICS YAK GUARDIAN</p>

<div> <div> <div>ALUCARD COMICS</div> <div>SENTINEL</div> <div>SI</div> <div>COMICS</div> <div>28</div> </div> <div>YAK GUARDIAN</div> </div>  <div> <div>CHARGE!</div> <div>POWER: YAK GUARDIAN DEALS 1 TARGET 1 MELEE DAMAGE. YOU MAY DRAW A CARD.</div> </div>	<div> <div>YAK GUARDIAN</div> <div>INCAPACITATED</div> </div>  <div> <div>INCAPACITATED POWERS (CHOOSE 1 EACH TURN):</div> <ul style="list-style-type: none"> ➤ 1 HERO TARGET DEALS 1 TARGET 1 IRREDUCIBLE MELEE DAMAGE. ➤ DESTROY AN ONGOING CARD. ➤ DESTROY AN ENVIRONMENT CARD. </div>	<div> <div>ALUCARD COMICS</div> <div>SENTINEL</div> <div>SI</div> <div>COMICS</div> <div>28</div> </div> <div>YAK GUARDIAN</div>  <div> <div>HORRID STENCH</div> <div>POWER: YAK GUARDIAN DEALS UP TO 3 TARGETS 1 TOXIC DAMAGE EACH.</div> </div>	<div> <div>YAK GUARDIAN</div> <div>INCAPACITATED</div> </div>  <div> <div>INCAPACITATED POWERS (CHOOSE 1 EACH TURN):</div> <ul style="list-style-type: none"> ➤ 1 HERO TARGET DEALS 1 TARGET 1 IRREDUCIBLE MELEE DAMAGE. ➤ DESTROY AN ONGOING CARD. ➤ DESTROY AN ENVIRONMENT CARD. </div>
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