

Sentinels of the Multiverse – Yak's Miscellany – Hero Deck: Anubis (& the Heroic Ennead)



REDUCE COLD AND TOXIC DAMAGE DEALT TO THIS TARGET BY 1.

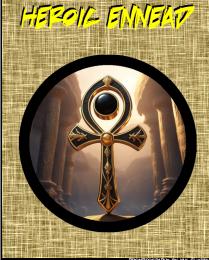
POWER: ALL TARGETS IN THIS PLAY AREA REGAIN 1HP.





REDUCE PSYCHIC AND INFERNAL DAMAGE DEALT TO THIS

AT THE START OF YOUR TURN, ANUBIS MAY DEAL HIMSELF 2 INFERNAL DAMAGE. IF HE TAKES DAMAGE THIS WAY, YOU MAY USE A POWER NOW.



CHUEIG CHT THE





REDUCE INFERNAL AND LIGHTNING DAMAGE DEALT TO

AT THE END OF YOUR TURN, SET DEALS 1 TARGET 1 LIGHTNING DAMAGE.



PINITIE PINT THE

HEROIL ENTER

ENNEAD HERO

REDUCE MELEE AND PROJECTILE DAMAGE DEALT TO THIS TARGET BY 1.

WHEN ANOTHER [ENNEAD HERO] CARD WOULD BE DESTROYED, RESTORE IT TO SHP AND DESTROY THIS

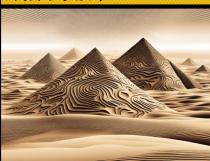








DESERT WINDS



ONE-SHOT

DESTROY A VILLAIN ONGOING CARD OR AN ENVIRONMENT CARD. IF YOU DESTROYED A VILLAIN ONGOING CARD, PLAY THE TOP CARD OF THE ENVIRONMENT DECK. IF YOU DESTROYED AN ENVIRONMENT CARD, PLAY THE TOP CARD OF THE VILLAIN DECK.



DESERT WINDS

PINITERS PINT THE

HEROIC FINERY

PRINTERS PRINT THE

HAROL AMAR

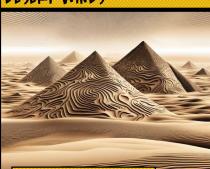


ONE-SHOT

DESTROY A VILLAIN ONGOING CARD OR AN ENVIRONMENT CARD. IF YOU DESTROYED A VILLAIN ONGOING CARD, PLAY THE TOP CARD OF THE ENVIRONMENT DECK. IF YOU DESTROYED AN ENVIRONMENT CARD, PLAY THE TOP CARD OF THE



DESERT WINDS



ONE-SHOT

DESTROY A VILLAIN ONGOING CARD OR AN ENVIRONMENT CARD. IF YOU DESTROYED A VILLAIN ONGOING CARD, PLAY THE TOP CARD OF THE ENVIRONMENT DECK. IF YOU DESTROYED AN ENVIRONMENT CARD, PLAY THE TOP CARD OF THE VILLAIN DECK.



SUMMON ENNEAD



REVEAL CARDS FROM YOUR DECK UNTIL A [ENNEAD HERO] CARD IS REVEALED. PUT THE REVEALED [ENNEAD HERO] CARD INTO PLAY SHUFFLE THE OTHER REVEALED CARDS BACK INTO YOUR DECK.

FOLLOW ME, MY FELLOW GODS! THE TIME FOR MOSTLY IS OVER! TODAY WE MUST FIGHT SIDE BY SIDE! FOR TODAY, WE LIVE TOGETHER, OR WE DIE ALONE! --RA, GOD OF THE SUN (PRIME WARDENS #60)





SUMMON ENNEAD



ONE-SHOT

REVEAL CARDS FROM YOUR DECK UNTIL A [ENNEAD HERO] CARD IS REVEALED, PUT THE REVEALED [ENNEAD HERO] CARD INTO PLAY, SHUFFLE THE OTHER REVEALED CARDS BACK INTO YOUR DECK.

FOLLOW ME, MY FELLOW GODS! THE TIME FOR ANIMOSITY IS OVER! TODAY WE MUST FIGHT SIDE BY SIDE! FOR TODAY, WE LIVE TOGETHER, OR WE DIE ALONE!

--RA, GOD OF THE SUN (PRIME WARDENS #60)

RT BY ADAM REBOTTARO (E

MUSIC MY THE HEROIC FAMELY



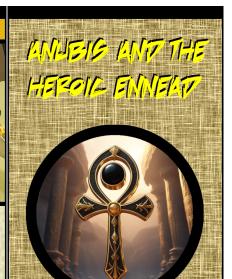
ONE-SHOT

SUMMON ENNEAD

REVEAL CARDS FROM YOUR DECK UNTIL A [ENNEAD HERO] CARD IS REVEALED, PUT THE REVEALED [ENNEAD HERO] CARD INTO PLAY. SHUFFLE THE OTHER REVEALED CARDS BACK INTO YOUR DECK.

FOLLOW ME, MY FELLOW GODS! THE TIME FOR NIMOSITY IS OWER! TODAY WE MUST FIGHT SIDE BY SIDE! FOR TODAY, WE LIVE TOGESTHER, OR WE DIE ALONE! --RA, GOD OF THE SUN (PRIME WARDENS #60)

ART BY ADAM REBOTTARO (EE)



PROMPTOGRAPHY BY YAK GUARDI

SUMMON ENNEAD



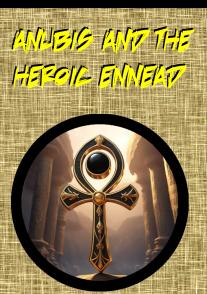
ONE-SHOT

REVEAL CARDS FROM YOUR DECK UNTIL A [ENNEAD HERO] CARD IS REVEALED. PUT THE REVEALED [ENNEAD HERO] CARD INTO PLAY. SHUFFLE THE OTHER REVEALED CARDS BACK INTO YOUR DECK.

FOLLOW ME, MY FELLOW GODS! THE TIME FOR ANIMOSITY IS OVER! TODAY WE MUST FIGHT SIDE BY SIDE! FOR TODAY, WE LIVE TOGETHER, OR WE DIE ALONE!

--RA, GOD OF THE SUN (PRIME WARDENS #60)

ART BY ADAM REBOTTARO (EE)



SUNWON POD



ONE-SHOT

SEARCH YOUR DECK OR TRASH FOR THE CARD "ROD OF ANUBIS" AND MOVE IT TO YOUR HAND, IF YOU SEARCHED YOUR DECK, SHUFFLE IT, DRAW A CARD, YOU MAY EITHER PLAY A CARD OR ANUBIS MAY DEAL 1 TARGET 1 INFERNAL DAMAGE AND 1 PROJECTILE DAMAGE.





SUMMON POD



SEARCH YOUR DECK OR TRASH FOR THE CARD "ROD OF ANUBIS" AND MOVE IT TO YOUR HAND, IF YOU SEARCHED YOUR DECK, SHUFFLE IT. DRAW A CARD. YOU MAY EITHER PLAY A CARD OR ANUBIS MAY DEAL 1 TARGET 1 INFERNAL DAMAGE AND 1 PROJECTILE



SUMMON POD

CHUEIG CHT THE

HEROIC ENTER

HAZOIC FINALT



SEARCH YOUR DECK OR TRASH FOR THE CARD "ROD OF ANUBIS" AND MOVE IT TO YOUR HAND, IF YOU SEARCHED YOUR DECK, SHUFFLE IT. DRAW A CARD. YOU MAY EITHER PLAY A CARD OR ANUBIS MAY DEAL 1 TARGET 1 INFERNAL DAMAGE AND 1 PROJECTILE



SUMMON POD



SEARCH YOUR DECK OR TRASH FOR THE CARD "ROD OF ANUBIS" AND MOVE IT TO YOUR HAND, IF YOU SEARCHED YOUR DECK, SHUFFLE IT. DRAW A CARD. YOU MAY EITHER PLAY A CARD OR ANUBIS MAY DEAL 1 TARGET 1 INFERNAL DAMAGE AND 1 PROJECTILE



UNDERWORLD STRIKE CIVILETE PINT THE



ANUBIS DEALS 1 TARGET 4 MELEE DAMAGE.





UNDERWORLD STRIKE



ANUBIS DEALS 1 TARGET 4 MELEE DAMAGE.



INFERNAL INSPIRATION



AT THE START OF YOUR TURN, ANUBIS MAY DEAL HIMSELF 1 INFERNAL DAMAGE. IF HE TAKES DAMAGE THIS WAY, DAMAGE DEALT BY TARGETS IN THIS PLAY AREA IS INCREASED BY 1 UNTIL THE START OF YOUR NEXT TURN.



INFERNAL INSPIRATION



AT THE START OF YOUR TURN, ANUBIS MAY DEAL HIMSELF 1 INFERNAL DAMAGE. IF HE TAKES DAMAGE THIS WAY, DAMAGE DEALT BY TARGETS IN THIS PLAY AREA IS INCREASED BY 1 UNTIL THE START OF YOUR NEXT TURN.





POWER OF THE ENNEAD



POWER: ANUBIS DEALS 1 TARGET 1 DAMAGE (CHOOSE FIRE, INFERNAL, OR MELEE). YOU MAY DRAW A

POWER: ANUBIS DEALS 1 TARGET 3 DAMAGE (CHOOSE FIRE, INFERNAL, OR MELEE). DESTROY THIS





POWER OF THE ENNEAD



POWER: ANUBIS DEALS 1 TARGET 1 DAMAGE (CHOOSE FIRE, INFERNAL, OR MELEE). YOU MAY DRAW A

POWER: ANUBIS DEALS 1 TARGET 3 DAMAGE (CHOOSE FIRE, INFERNAL, OR MELEE). DESTROY THIS



POWER OF THE ENNEAD



POWER: ANUBIS DEALS 1 TARGET 1 DAMAGE (CHOOSE FIRE, INFERNAL, OR MELEE). YOU MAY DRAW A

POWER: ANUBIS DEALS 1 TARGET 3 DAMAGE (CHOOSE FIRE, INFERNAL, OR MELEE). DESTROY THIS



SPIRIT OF ANPUT



WHEN THIS CARD ENTERS PLAY, UP TO 4 HERO TARGETS MAY REGAIN 1 HP.

POWER: 1 HERO REGAINS 2HP.





CHASIS CHATTHE

HAZON ANALY

SPIRIT OF ANPUT



WHEN THIS CARD ENTERS PLAY, UP TO 4 HERO TARGETS

POWER: 1 HERO REGAINS 2HP.





SPIRIT OF ANPUT



WHEN THIS CARD ENTERS PLAY, UP TO 4 HERO TARGETS

POWER: 1 HERO REGAINS 2HP.



CHUEIS CHT THE HEROIC FINER



WRATH OF THE UNDERWORLD



DAMAGE DEALT BY TARGETS IN THIS PLAY AREA IS

AT THE START OF YOUR TURN, DESTROY THIS CARD.



WRATH OF THE UNDERWORLD



DAMAGE DEALT BY TARGETS IN THIS PLAY AREA IS

AT THE START OF YOUR TURN, DESTROY THIS CARD.







WRATH OF THE UNDERWORLD



DAMAGE DEALT BY TARGETS IN THIS PLAY AREA IS

AT THE START OF YOUR TURN, DESTROY THIS CARD.





POD OF ANUBIS



EQUIPMENT, RELIC, LIMITED

WHEN THIS CARD ENTERS PLAY, ANUBIS MAY USE A

DAMAGE DEALT BY ANUBIS IS INCREASED BY 1.

LONG AFTER ISIS AND OSIRIS AND BASTET, LONG EVEN AFTER RA WAS GONE, I REMAINED. MY ROD HAND, I ALONE NEVER LOST FAITH.

CHUES CHOTHE HEROIC FINELY



POD OF ANUBIS



WHEN THIS CARD ENTERS PLAY, ANUBIS MAY USE A

DAMAGE DEALT BY ANUBIS IS INCREASED BY 1.



POD OF ANUBIS



EQUIPMENT, RELIC, LIMITED

WHEN THIS CARD ENTERS PLAY, ANUBIS MAY USE A

DAMAGE DEALT BY ANUBIS IS INCREASED BY 1.

LONG AFTER ISIS AND OSIRIS AND BASTET, EVEN AFTER RA WAS GONE, I REMAINED. MY ROD HAND, I ALONE NEVER LOST FAITH.



POD OF ANUBIS



EQUIPMENT, RELIC. LIMITED

WHEN THIS CARD ENTERS PLAY, ANUBIS MAY USE A

DAMAGE DEALT BY ANUBIS IS INCREASED BY 1.

LONG AFTER ISIS AND OSIRIS AND BASTET, LONG EVEN AFTER RA WAS GONE, I REMAINED. MY R HAND, I ALONE NEVER LOST FAITH.







PROMPTOGRAPHY BY YAK GUARDIA





PROMPTOGRAPHY BY YAK GUARDIAN

One of GtG's playtesters dropped a PDF deck list for this design, likely in the playtesting Discord, during one of (the many) lulls during OblivAeon (EE) testing. Unfortunately, my 57 year old brain doesn't remember who and nothing seems to have come of it since. When I stumbled upon it the other day, I decided that it was worth the effort to put the deck together. While I admit I have some mixed feelings about AI art, it allowed me to rapidly put this deck together – and I wasn't going to commission art for it anyhow, so hopefully people with more power than I have will eventually bring the AI art companies to task for their quite-frankly-illegal, unauthorized and uncompensated, use of untold artists' work. For the time being, I will settle for considering my use of AI to complete this deck in the same category of "fair use" as my use of Adam's artwork from EE and DE. If you find you are unable to reconcile yourself with the use of AI art, I give you blanket permission to recreate the deck with original, or fairly compensated, art.

--Yak Guardian, aka Michael J. Ahlers