

DRUSILLA **8**



VAMPIRE

WHEN THIS CARD ENTERS PLAY, IF SPIKE IS IN THE VILLAIN TRASH, PUT HIM INTO PLAY.
INCREASE RADIANT DAMAGE DEALT TO THIS CARD BY 1.

AT THE END OF THE VILLAIN TURN, THIS CARD DEALS THE HERO TARGET WITH THE HIGHEST HP ☹️ - 2 MELEE DAMAGE. THE NEXT TIME THAT HERO TARGET WOULD DEAL DAMAGE, PREVENT THAT DAMAGE.

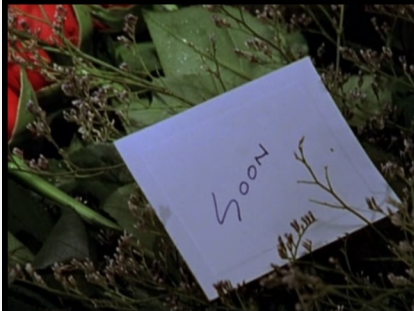
"PSSST! WE'RE GOING TO DESTROY THE WORLD. WANT TO COME?"
-DRUSILLA, "INNOCENCE"

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"



Angelus

FIXATION



ONGOING

THIS CARD IS INDESTRUCTIBLE.
PLACE THIS CARD NEXT TO THE HERO CHARACTER CARD WITH THE HIGHEST HP. THAT HERO IS FIXATED.
INCREASE DAMAGE DEALT BY ANGELUS TO THAT TARGET BY 1. IF THAT TARGET IS INCAPACITATED, PUT THIS CARD BENEATH THE VILLAIN CHARACTER CARD.

"YOU'RE STILL THE ONLY THING HE THINKS ABOUT..."
-WILLOW, "PASSION"

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"



Angelus

SLAUGHTER THE INNOCENT



ONE-SHOT

ANGELUS DEALS THE HERO WITH THE FEWEST CARDS IN PLAY ☹️ MELEE DAMAGE.
A HERO DEALT DAMAGE THIS WAY CANNOT USE POWERS UNTIL THE START OF THE VILLAIN TURN.
PLAY THE TOP CARD OF THE VILLAIN DECK.

BUFFY: "LEAVE WILLOW ALONE AND DEAL WITH ME."
ANGELUS: "BUT SHE'S SO CUTE AND HELPLESS. IT'S REALLY A TURN ON."
-INNOCENCE"

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"



Angelus

SPIKE **10**



VAMPIRE

WHEN THIS CARD ENTERS PLAY, IF DRUSILLA IS IN THE VILLAIN TRASH, PUT HER INTO PLAY.
INCREASE RADIANT DAMAGE DEALT TO THIS CARD BY 1.

AT THE END OF THE VILLAIN TURN, THIS CARD DEALS THE HERO TARGET WITH THE HIGHEST HP ☹️ MELEE DAMAGE.

"FROM NOW ON, THERE'S GOING TO BE A LITTLE LESS RITUAL AND A LITTLE MORE FUN AROUND HERE!"
-SPIKE, "SCHOOL HARD"

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"



Angelus

Sentinels of the Multiverse – Buffyverse – Villain Deck: Angelus

THE JUDGE

4



DEMON

REDUCE ALL DAMAGE DEALT TO THIS CARD BY 1 - 1.

AT THE START OF THE VILLAIN TURN, THE JUDGE DEALS EACH NON-VAMPIRE, NON-DEMON TARGET 2 INFERNAL DAMAGE.

IF A HERO IS INCAPACITATED IN THIS WAY, THE JUDGE BRINGS ABOUT ARMAGEDDON. GAME OVER.

"BIG, SCARY, NO WEAPON FORGED CAN STOP HIM, TOOK AN ARMY TO BRING HIM DOWN, BLAH, BLAH, BLAH."
-CORDELIA, "INNOCENCE"

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"

Angelus

ALWAYS WATCHING



ONGOING

WHEN THIS CARD ENTERS PLAY, EACH PLAYER DISCARDS A ONE-SHOT.

THEN IF FIXATION IS NOT IN PLAY, PUT IT INTO PLAY FROM BENEATH THE VILLAIN CHARACTER CARD.

AT THE START OF THE VILLAIN TURN, ANGELUS REGAINS X HP, WHERE X IS THE NUMBER OF CARDS IN FIXATED HEROES' TRASH.

"THE JOY OF LOVE...
THE CLARITY OF HATE...
THE ECSTASY OF GRIEF..."
-ANGELUS, "PASSION"

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"

Angelus

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-ANGELUS, "PASSION"

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"

Angelus

EVERYTHING YOU LOVE...



ONE-SHOT

IF FIXATION IS NOT IN PLAY, PUT IT INTO PLAY FROM BENEATH THE VILLAIN CHARACTER CARD.

EACH HERO THAT IS NOT FIXATED DESTROYS ONE OF THEIR NON-CHARACTER CARDS.

THEN THE FIXATED HERO DEALS THEMSELVES X PSYCHIC DAMAGE WHERE X IS NUMBER OF CARDS THAT WERE DESTROYED THIS WAY.

"NO WEAPONS, NO FRIENDS,
NO HOPE, TAKE ALL THAT AWAY...
AND WHAT'S LEFT?"
-ANGELUS, "BECOMING PART 2"

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"

Angelus

EVERYTHING YOU LOVE...



ONE-SHOT

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 THEN THE FIXATED HERO DEALS THEMSELVES X PSYCHIC DAMAGE WHERE X IS NUMBER OF CARDS THAT WERE DESTROYED THIS WAY.

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ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"

Angelus

JUST A SNACK



ONE-SHOT

DESTROY THE NON-VILLAIN, NON-CHARACTER TARGET WITH THE LOWEST HP. IF A TARGET WAS DESTROYED THIS WAY, ANGELUS REGAINS 2 TIMES Ⓜ HP.

EACH HERO TARGET DEALS ITSELF 2 PSYCHIC DAMAGE.

"SORRY, JENNY, THIS IS
 WHERE YOU GET OFF."
 -ANGELUS, "PASSION"

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"

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ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"

Angelus

OPEN INVITATION



ONGOING

WHEN THIS CARD ENTERS PLAY, EACH HERO TARGET DEALS ITSELF 2 PSYCHIC DAMAGE.
 INCREASE DAMAGE DEALT BY ANGELUS BY 1.

"HE'S RATHER PRONE TO BRUTAL
 DISPLAYS OF... HE WOULD THINK OF
 IT AS AFFECTION, I'M SURE."
 -GILES, "BEWITCHED, BOTHERED AND BEWILDERED"

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"

Angelus

OPEN INVITATION



ONGOING

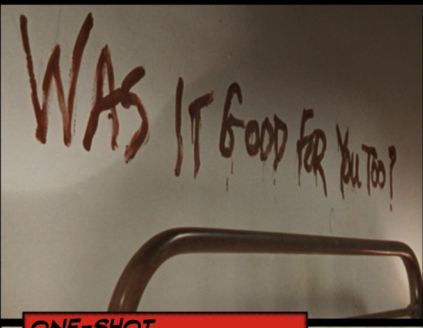
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Angelus

PERSONAL MESSAGE



ONE-SHOT

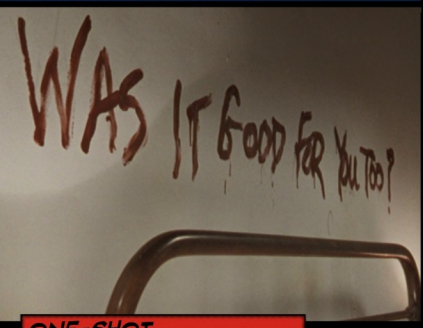
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THE FIXATED HERO DISCARDS ALL BUT 1 OF THE CARDS IN THEIR HAND. THAT HERO CANNOT DEAL DAMAGE UNTIL THE START OF THE NEXT VILLAIN TURN.

"THE IMPORTANT THING IS, YOU MADE ME THE MAN I AM TODAY!"
-ANGELUS, "INNOCENCE"

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"

Angelus

PERSONAL MESSAGE



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ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"

Angelus

TRUE LOVE'S BITE



ONE-SHOT

IF FIXATION IS NOT IN PLAY, PUT IT INTO PLAY FROM BENEATH THE VILLAIN CHARACTER CARD.
ANGELUS DEALS THE FIXATED HERO 1 MELEE DAMAGE.

"YOU'RE NOT QUITTIN' ON ME ALREADY, ARE YA? COME ON, BUFFY. YOU KNOW YOU WANT IT."
-ANGELUS, "INNOCENCE"

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"

Angelus

TRUE LOVE'S BITE



ONE-SHOT

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ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"

Angelus

FEAST OF BLOOD



ONE-SHOT

MOVE A VAMPIRE FROM VILLAIN TRASH INTO PLAY.

EACH VAMPIRE IN PLAY DEALS THE HIGHEST HP HERO TARGET ④ - 1 MELEE DAMAGE.

"OH, IT'S NOT REALLY THE KIND OF MESSAGE YOU TELL. IT SORT OF INVOLVES FINDING THE BODIES OF ALL YOUR FRIENDS."

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ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"

Angelus

VAMPIRE SERVANT 



VAMPIRE

WHEN THIS CARD IS PLAYED FROM THE VILLAIN DECK, PLAY THE TOP CARD OF THE VILLAIN DECK.
INCREASE RADIANT DAMAGE DEALT TO THIS CARD BY 1.

AT THE END OF THE VILLAIN TURN, THIS CARD DEALS THE HERO TARGET WITH THE SECOND HIGHEST HP  - 2 MELEE DAMAGE.

"ANGEL SENDS HIS LOVE."
-THERESA, "PHASES"

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"



Angelus

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Angelus

VAMPIRE SERVANT

7



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"ANGEL SENDS HIS LOVE."
-THERESA, "PHASES"

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"

Angelus

ANGELUS

50/70/90



VILLAIN, VAMPIRE

SOULLESS KILLER



ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"

ANGELUS

50/70/90



VILLAIN, VAMPIRE

SUPERNATURAL STALKER



ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"

ANGELUS

SOULLESS KILLER

SETUP

PUT ANGELUS' VILLAIN CHARACTER CARDS INTO PLAY, SOULLESS KILLER SIDE UP.

SEARCH THE VILLAIN DECK FOR FIXATION AND PUT IT UNDER THE VILLAIN CHARACTER CARD.

REVEAL CARDS FROM THE TOP OF THE VILLAIN DECK UNTIL SPIKE OR DRUSILLA IS REVEALED AND PUT THAT CARD INTO PLAY, THEN SHUFFLE THE OTHER REVEALED CARDS INTO THE VILLAIN DECK.

GAMEPLAY

INCREASE RADIANT DAMAGE DEALT TO ANGELUS BY 1.

AT THE END OF THE VILLAIN TURN, ANGELUS DEALS THE HERO TARGET WITH THE HIGHEST HP ☹ MELEE DAMAGE.

WHENEVER A VAMPIRE DEALS DAMAGE, IT REGAINS ☹ - 2 HP.

WHEN FIXATION ENTERS PLAY, FLIP ANGELUS' VILLAIN CHARACTER CARDS.

ADVANCED

REDUCE DAMAGE DEALT TO ANGELUS BY 2.

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"

ANGELUS

SUPERNATURAL STALKER

GAMEPLAY

INCREASE RADIANT DAMAGE DEALT TO ANGELUS BY 1.

AT THE END OF THE VILLAIN TURN, ANGELUS DEALS THE FIXATED HERO ☹ MELEE DAMAGE.

WHENEVER A VAMPIRE DEALS DAMAGE, IT REGAINS ☹ - 2 HP.

FIXATION

WHEN THE FIXATED HERO IS INCAPACITATED BY ANGELUS, REVEAL CARDS FROM THE TOP OF THE VILLAIN DECK UNTIL A VAMPIRE SERVANT IS REVEALED AND PUT THAT CARD INTO PLAY.

SHUFFLE THE REMAINING REVEALED CARDS INTO THE VILLAIN DECK. REMOVE THAT HERO'S CHARACTER CARD FROM THE GAME.

WHEN THE FIXATED HERO IS INCAPACITATED, FLIP ANGELUS' VILLAIN CHARACTER CARDS.

ADVANCED

HERO CARDS CANNOT PREVENT OR REDIRECT DAMAGE.

DAMAGE DEALT BY ANGELUS IS IRREDUCIBLE. THE FIXATED HERO CANNOT REGAIN HP.

ART AND CHARACTER FROM "BUFFY THE VAMPIRE SLAYER"